```java
public class AddTwo {
	public static void main(String[] args) {
		/*Recieves two integers as input, adds them up, and
		prints the exercise in a readable format*/
		int a = Integer.parseInt(args[0]);
		int b = Integer.parseInt(args[1]);
		System.out.println(a + " + " + b + " = " + (a+b));
	}
}
```

```java
public class Coins {
	public static void main(String[] args) {
		/*Receives an amount of money and prints it with
		the highest amount of quarters along with the remainder*/
		int amount = Integer.parseInt(args[0]);
		System.out.println("Use " + amount / 25 + " quarters and
		" + amount % 25 + " cents");
	}
}
```

```java
public class LinearEq {
	public static void main(String[] args) {
		//Solves a linear equation in the form of a*x+b=c and
		displays the solution
		double a = Double.parseDouble(args[0]);
		double b = Double.parseDouble(args[1]);
		double c = Double.parseDouble(args[2]);
		System.out.println(a + " * x + " + b + " = " + c);
		System.out.println("x = " + ((c - b)/a));
	}
}
```

```java
public class Triangle {
	public static void main(String[] args) {
		/*Displays if a set of given sides can form a triangle by
		checking if the sum of each two sides is greater than the
		third.*/
		int a = Integer.parseInt(args[0]);
		int b = Integer.parseInt(args[1]);
		int c = Integer.parseInt(args[2]);
		System.out.println(a + ", " + b + ", " + c + ": " +
		(((a + b) > c) & ((b + c) > a) & ((a + c)>b)));
	}
}
```

```java
public class GenThree {
	public static void main(String[] args) {
		//Displays 3 randomly generated numbers between a given
		range, followed by the lowest number of the 3.*/
		int RangeMax = Integer.parseInt(args[0]);
		int RangeMin = Integer.parseInt(args[1]);
		int Rand1 = (int)(Math.random()*(RangeMax-
		RangeMin))+RangeMin-1;
		System.out.println(Rand1);
		int Rand2 = (int)(Math.random()*(RangeMax-
		RangeMin))+RangeMin-1;
		System.out.println(Rand2);
		int Rand3 = (int)(Math.random()*(RangeMax-
		RangeMin))+RangeMin-1;
		System.out.println(Rand3);
		System.out.println("The minimal generated number was " +
		Math.min(Math.min(Rand1, Rand2), Rand3));
	}
}
```