```java
public class AddTwo {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        System.out.println(a + " + " + b + " = " + (a + b));
    }
}
```

```java
public class Coins {
    public static void main(String[] args) {
        int quarter = 25;
        int cent = 1;
        int num = Integer.parseInt(args[0]);
        System.out.println("Use " + num / quarter + " quarter" + " and " + num %
        quarter + " cents");
    }
}
```

```java
public class LinearEq {
    public static void main(String[] args){
        double a = Double.parseDouble(args[0]);
        double b = Double.parseDouble(args[1]);
        double c = Double.parseDouble(args[2]);
        Double result = (c - b) / a;
        System.out.println(a + " *" + " x" + " + " + b + " = " + c);
        System.out.println("x" + " = " + result);
    }
}
```

```java
public class Triangle {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean ans = (a + b) > c && (b + c) > a && (a + c) > b;
        System.out.println(a + ", " + b + ", " + c + ": " + ans);
    }
}
```

```java
public class GenThree {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int num1 = (int)(Math.random() * (b-a)) + a;
        int num2 = (int)(Math.random() * (b-a)) + a;
        int num3 = (int)(Math.random() * (b-a)) + a;
        System.out.println(num1 + "\n" + num2 + "\n" + num3);
        int min = Math.min(Math.min(num1, num2), num3);
        System.out.println("The minimal generated number was " + min);
    }
}
```