

```
public class AddTwo {  
    public static void main(String[] args) {  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        System.out.println(a + " + " + b + " = " + (a + b));  
    }  
}
```

```
public class Coins {  
    public static void main(String[] args) {  
        int quarter = 25;  
        int num = Integer.parseInt(args[0]);  
        // cent = 1  
        System.out.println("Use " + num / quarter + " quarters" + " and " + num %  
            quarter + " cents");  
    }  
}
```

```
public class LinearEq {  
    public static void main(String[] args){  
        double a = Double.parseDouble(args[0]);  
        double b = Double.parseDouble(args[1]);  
        double c = Double.parseDouble(args[2]);  
        Double result = (c - b) / a;  
        System.out.println(a + " *" + " x" + " + " + b + " = " + c);  
        System.out.println("x" + " = " + result);  
    }  
}
```

```
public class Triangle {  
    public static void main(String[] args) {  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        int c = Integer.parseInt(args[2]);  
        boolean ans = (a + b) > c && (b + c) > a && (a + c) > b;  
        System.out.println(a + ", " + b + ", " + c + ": " + ans);  
    }  
}
```

```
public class GenThree {  
    public static void main(String[] args) {  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        int num1 = (int)(Math.random() * (b-a)) + a;  
        int num2 = (int)(Math.random() * (b-a)) + a;  
        int num3 = (int)(Math.random() * (b-a)) + a;  
        System.out.println(num1 + "\n" + num2 + "\n" + num3);  
        int min = Math.min(Math.min(num1, num2), num3);  
        System.out.println("The minimal generated number was " + min);  
    }  
}
```