

1. AddTwo

```
public class AddTwo {  
    public static void main(String[] args) {  
        int a= Integer.parseInt(args[0]);  
        int b= Integer.parseInt(args[1]);  
        System.out.println(a + "+" + b + "=" +(a+b));  
    }  
}
```

2. Coins

```
public class Coins {  
    public static void main(String[] args) {  
        int x=Integer.parseInt(args[0]);  
        int y= x/25;  
        int z= x%25;  
        System.out.println("Use " + y + " quarters and " + z + " cents.");  
    }  
}
```

3. LinearEq

```
public class LinearEq {  
    public static void main(String[] args) {  
        double a=Integer.parseInt(args[0]);  
        double b=Integer.parseInt(args[1]);  
        double c=Integer.parseInt(args[2]);  
        System.out.println(a + "*" + "x" + "+" + b + "=" + c);  
        System.out.println("x" + "=" + ((c-b)/a));  
    }  
}
```

4. Triangle

```
public class Triangle {  
    public static void main(String[] args) {  
        int a= Integer.parseInt(args[0]);  
        int b= Integer.parseInt(args[1]);  
        int c= Integer.parseInt(args[2]);  
        boolean result= ((a+b)>c);  
        System.out.println(a + "," + b + "," + c + ":" + result);  
    }  
}
```

5. GenThree

```
public class GenThree {  
    public static void main(String[] args) {  
        int a= Integer.parseInt(args[0]);  
        int b= Integer.parseInt(args[1]);  
        int num1 = (int)(Math.random() * (b-a)+a);  
        int num2 = (int)(Math.random() * (b-a)+a);  
        int num3 = (int)(Math.random() * (b-a)+a);  
        int minnum = Math.min(num1,Math.min(num2,num3));  
        System.out.println(num1);  
        System.out.println(num2);  
        System.out.println(num3);  
        System.out.println("The minimal generated number was " + minnum);  
    }  
}
```