1. AddTwo

```
public class AddTwo {
	public static void main(String[] args) {
	int a= Integer.parseInt(args[0]);
	int b= Integer.parseInt(args[1]);
	System.out.println(a + "+" + b + "=" +(a+b));

	}
}
```

2. Coins

```
public class Coins {
	public static void main(String[] args) {
		int x=Integer.parseInt(args[0]);
		int y= x/25;
		int z= x%25;
		System.out.println("Use " + y + " quarters and " + z + " cents.");
	}
}
```

3. LinearEq

```
public class LinearEq {
	public static void main(String[] args) {
		double a=Integer.parseInt(args[0]);
		double b=Integer.parseInt(args[1]);
		double c=Integer.parseInt(args[2]);
		System.out.println(a + "*" + "x" + "+" + b + "=" + c);
		System.out.println("x" + "=" +((c-b)/a));
	}
```

4. Triangle

```
public class Triangle {
	public static void main(String[] args) {
		int a= Integer.parseInt(args[0]);
		int b= Integer.parseInt(args[1]);
		int c= Integer.parseInt(args[2]);
		boolean result= ((a+b)>c);
		System.out.println(a + "," + b + "," + c + ":" + result);
	}
}
```

5. GenThree

```
public class GenThree {
    public static void main(String[] args) {
            int a= Integer.parseInt(args[0]);
            int b= Integer.parseInt(args[1]);
            double num1 = (double)(Math.random() * (b-a)+a);
            double num2 = (double)(Math.random() * (b-a)+a);
            double num3 = (double)(Math.random() * (b-a)+a);
            double minnum = Math.min(num1,Math.min(num2,num3));
            System.out.println(num1);
            System.out.println(num2);
            System.out.println(num3);
            System.out.println("The minimal generated number was " + minnum);

    }
}
```