AddTwo-

```
public class AddTwo {
    public static void main(String[] args) {
    int numone = Integer.parseInt(args[0]);
    int numtwo = Integer.parseInt(args[1]);
    System.out.println(numone + " + " + numtwo + " = " + (numone + numtwo));

    }
}
```

Coins-

```
public class Coins {
    public static void main(String[] args) {
```

```
        int quarter = 25;
        int total = Integer.parseInt(args[0]);
        int leftcents = total % quarter;
        int numqaurter = (total/quarter);
        System.out.println("Use " + numqaurter + " quarters and " + leftcents + "
cents");
    }
}
```

LinearEq-

```
public class LinearEq {
    public static void main(String[] args) {
        double a = Double.parseDouble(args[0]);
        double b = Double.parseDouble(args[1]);
        double c = Double.parseDouble(args[2]);
```

```
        double x =  ((c - b) / a);
        System.out.println(a + " * x + " + b + " = " + c);
        System.out.println("x = " + x);


        }
}
```

GenThree-

```
public class GenThree {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int randomnumone = (int) ((b - a) * Math.random() + a);
        int randomnumtwo = (int) ((b - a) * Math.random() + a);
        int randomnumthree = (int) ((b - a) * Math.random()  + a);
        int lowestnum = Math.min(randomnumone, randomnumtwo);
        lowestnum = Math.min(lowestnum, randomnumthree);
        System.out.println(randomnumone);
```

```
        System.out.println(randomnumtwo);
        System.out.println(randomnumthree);
        System.out.println("The minimal generated number was " + lowestnum );

    }
}
```

Triangle-

```
public class Triangle {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        int biggestlenght = (int) Math.max(a, b);
        biggestlenght = (int) Math.max(biggestlenght, c);
        boolean istriangle = ((a + b + c - biggestlenght) > biggestlenght);
        System.out.println(a + ", " + b + ", " + c + ": " + istriangle);
    }
}
```