```
public class AddTwo {
      public static void main(String[] args) {

            int a = Integer.parseInt(args[0]) ;
            int b = Integer.parseInt(args[1]) ;

            System.out.println( a + " + " + b + " = " + ( a + b ));
      }
}
```

```
public class Coins {
	public static void main(String[] args) {

		int n = Integer.parseInt(args[0]);

		int quarters = n / 25 ;
		int cents = n % 25 ;
		System.out.println("Use "+ quarters +" quarters and "+ cents + " cents");
	}
}
```

```
public class LinearEq {
	public static void main(String[] args) {

		double a = Double.parseDouble(args[0]);
		double b = Double.parseDouble(args[1]);
		double c = Double.parseDouble(args[2]);

		double x = (c - b) / a;
		System.out.println(a +" * x + "+ b +" = "+ c);
		System.out.println("x = "+ x);
	}
}
```

```
public class Triangle {
	public static void main(String[] args) {

		int a = Integer.parseInt(args[0]);
		int b = Integer.parseInt(args[1]);
		int c = Integer.parseInt(args[2]);


		boolean isTriangle = (a + b > c)&&(a + c > b)&&(b + c > a);

		System.out.println(a +", "+ b +", "+ c + ": "+ isTriangle);
	}
}
```

```
public class GenThree {

	public static void main(String[] args) {

	int min = Integer.parseInt(args[0]);
	int max = Integer.parseInt(args[1]);

	double random1 = Math.random();
	int num1 = (int)(random1 * (max - min)) + min;
	System.out.println(num1);

	double random2 = Math.random();
	int num2 = (int)(random2 * (max - min)) + min;
	System.out.println(num2);


	double random3 = Math.random();
	int num3 = (int)(random3 * (max - min)) + min;
	System.out.println(num3);


	int minimalNum = Math.min(num1,num2);
	minimalNum = Math.min(minimalNum,num3);

		System.out.println("The minimal generated number was " + minimalNum);
	}
}
```