HW1 Code - Itay Haramati

```
public class AddTwo {
   public static void main(String[] args) {
      int a = Integer.parseInt(args[0]);
      int b = Integer.parseInt(args[1]);
      System.out.println(a + " + " + b + " = " + (a + b));
   }
}
```

```
public class Coins {
    public static void main(String[] args) {
        int cents = Integer.parseInt(args[0]);
        int numberQuarters = cents / 25;
        int remainder = cents % 25;
        System.out.println("Use " + numberQuarters + " quarters and " + remainder + " cents");
}
```

```
public class LinearEq {
   public static void main(String[] args) {
      double a = Double.parseDouble(args[0]);
      double b = Double.parseDouble(args[1]);
      double c = Double.parseDouble(args[2]);
      double x = (c-b) / a;
      System.out.println(a + " * x + " + b + " = " + c);
      System.out.println("x = " + x);
   }
}
```

```
public class Triangle {
    public static void main(String[] args) {
        int side1 = Integer.parseInt(args[0]);
        int side2 = Integer.parseInt(args[1]);
        int side3 = Integer.parseInt(args[2]);
        if(side1 + side2 > side3 && side2 + side3 > side1 && side1 + side3 > side2){
            System.out.println(side1 + ", " + side2 + ", " + side3 + ": " + true);}
        else{
            System.out.println(side1 + ", " + side2 + ", " + side3 + ": " + false);
            }
        }
    }
}
```

```
public class GenThree {
   public static void main(String[] args) {
      int a = Integer.parseInt(args[0]);
      int b = Integer.parseInt(args[0]);
      int randomnum1 = a + (int)(Math.random() * ((b - a) + 1));
      int randomnum2 = a + (int)(Math.random() * ((b - a) + 1));
      int randomnum3 = a + (int)(Math.random() * ((b - a) + 1));
      System.out.println(randomnum1);
      System.out.println(randomnum2);
      System.out.println(randomnum3);
      System.out.println("The minimal generated number was " + a);
```