

Hw 01 – by gidon abbas.

```
public class AddTwo {
    public static void main(String[] args) {

        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);

        System.out.println(a + " + " + "" + b + " = " + (a + b));
    }
}
```

```
public class Coins {
    public static void main(String[] args) {

        int a = Integer.parseInt(args[0]);
        int quarter = 25;

        System.out.println("Use " + (a / quarter) + " quarters and " + (a % quarter) + " cents ");

        // Because of being "a" and "quarters" an integers,
        // so the devision between them is an integer number.
    }
}
```

```
public class LinearEq {
    public static void main(String[] args) {

        double a = Double.parseDouble(args[0]);
        double b = Double.parseDouble(args[1]);
        double c = Double.parseDouble(args[2]);

        // We need the variables to be doubles,
        // because the devision is not always a natural number.

        System.out.println(a + " * x + " + b + " = " + c);
        System.out.println("x = " + ((c-b)/a));

        // algorithem to solve the linear equation.

    }
}
```

```

public class Triangle {
    public static void main(String[] args) {

        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean length; // What is the defenetion of length?

        length = (a+b>c && a+c>b && b+c>a && b+a>c && c+b>a && c+a>b);

        // The all combenations of the sides of the triangle.

        System.out.println( a + " , " + b + " , " + c + ": " + length);
    }
}

```

```

public class GenThree {
    public static void main(String[] args) {

        // First, give the variables the command line arguments.

        int minrange = Integer.parseInt(args[0]);
        int maxrange = Integer.parseInt(args[1]);

        // identify the generated numbers

        int a = (int)(Math.random() * (maxrange - minrange) + minrange);
        int b = (int)(Math.random() * (maxrange - minrange) + minrange);
        int c = (int)(Math.random() * (maxrange - minrange) + minrange);

        // need to generate the minimom of what printed...
        // identify the min of the thee generated numbers.

        int d = Math.min(a, Math.min(b, c));

        // print the results out.

        System.out.println(a);
        System.out.println(b);
        System.out.println(c);
        System.out.println("The minimal generated number was " + d);
    }
}

```