```
Hw 01 – by gidon abbas.
public class AddTwo {
       public static void main(String[] args) {
               int a = Integer.parseInt(args[0]);
               int b = Integer.parseInt(args[1]);
       System.out.println(a + " + " + "" + b + " = " + (a + b));
 }
}
public class coins {
       public static void main(String[] args) {
               int a = Integer.parseInt(args[0]);
               int quarter = 25;
System.out.println("Use " + (a / quarter) + " quarters and " + (a % quarter) + " cents ");
              // Because of being "a" and "quarters" an integers,
               // so the devision between them is an integer number.
}
public class LinearEq {
       public static void main(String[] args) {
               double a = Double.parseDouble(args[0]);
               double b = Double.parseDouble(args[1]);
    double c = Double.parseDouble(args[2]);
               // We need the variables to be doubles,
               // because the devision is not always a natural number.
  System.out.println(a + " * x + " + b + " = " + c);
       System.out.println("x = " + ((c-b)/a));
                              // algorithem to solve the linear equation.
      }
  }
```

```
public class Triangle {
       public static void main(String[] args) {
   int a = Integer.parseInt(args[0]);
   int b = Integer.parseInt(args[1]);
   int c = Integer.parseInt(args[2]);
   boolean length; // What is the defenetion of length?
    length = (a+b>c && a+c>b && b+c>a && b+a>c && c+b>a && c+a>b);
         // The all combenations of the sides of the triangle.
  System.out.println( a + ", " + b + ", " + c + ": " + length);
 }
}
public class Gen3 {
  public static void main(String[] args) {
       // First, give the variables the command line arguments.
    int min = Integer.parseInt(args[0]);
    int max = Integer.parseInt(args[1]);
                      // print out three generated random number in the range [min, max).
    System.out.println((int)(Math.random() * (max - min) + min));
    System.out.println((int)(Math.random() * (max - min) + min));
    System.out.println((int)(Math.random() * (max - min) + min));
    System.out.println("The minimal generated number was " + "" + min);
}
```