```
/*
 * Adds two given integers and prints the result in a fancy way.
 */
public class AddTwo {
    public static void main(String[] args) {
        // Put your code here
        int a = Integer.parseInt(args[0]);
    int b = Integer.parseInt(args[1]);
        int sum = a + b;
        System.out.println(a + " + " + b + " = " + sum);
    }
}
```

/*

- * Three sides can form a triangle if the sum of the lengths of any two sides is greater than the length of the remaining side.
- * This is known as the Triangle Inequality Theorem.
- * Write a program that tests if three given integers form a triangle.

```
*/
public class Triangle {
       public static void main(String[] args) {
              // Put your code here
                int a = Integer.parseInt(args[0]);
     int b = Integer.parseInt(args[1]);
     int c = Integer.parseInt(args[2]);
     boolean istriangle;
     if ((a + b) > c & (b + c) > a & (a + c) > b) {
        istriangle = true;
     }
      else {
        istriangle = false;
     }
     System.out.println(a+ ", " + b + ", " + c + ": " + istriangle);
       }
}
```

/*

- * Write a program that gets a quantity of cents as a command-line argument.
- * The program prints how to represent this quantity using as many quarters as possible, plus the remainder in cents.

```
*/
public class Coins {
    public static void main(String[] args) {
        // Put your code here
    int coins = Integer.parseInt(args[0]);
    int quarter = coins/25;
    int cent = coins%25;

    System.out.println("Use " + quarter + " quarters and " + cent + " cents");
    }
}
```

```
/*
* Solves linear equations of the form a \cdot x + b = c.
* The program gets a, b, and c as command-line arguments,
* computes x, and prints the result.
* Treats the three arguments as well as the computed value as double values
*/
public class LinearEq{
  public static void main(String args[]){
     double a = Integer.parseInt(args[0]);
     double b = Integer.parseInt(args[1]);
     double c = Integer.parseInt(args[2]);
     double x = (c - b) / a;
     System.out.println(a + " * x + " + b + " = " + c);
     System.out.println("x = " + x);
  }
}
```

```
/*
* Generates three random integers, each in a given range [a,b),
* prints them, and then prints the minimal number that was generated.
*/
public class GenThree {
      public static void main(String[] args) {
             // Put your code here
             int a= Integer.parseInt(args[0]);
     int b= Integer.parseInt(args[1]);
     int num1, num2, num3;
     num1 = ((int)Math.floor(Math.random() * (b - a) + a));
    num2 = ((int)Math.floor(Math.random() * (b - a) + a));
     num3 = ((int)Math.floor(Math.random() * (b - a) + a));
     System.out.println(num1);
     System.out.println(num2);
     System.out.println(num3);
     int min=Math.min(num1, num2);
     min=Math.min(min, num3);
     System.out.println("The minimal generated number was " + min);
      }
}
```