```
public class AddTwo {
public static void main(String[] args) {

int num1 = Integer.parseInt(args[0]);
int num2 = Integer.parseInt(args[1]);

System.out.println(num1 + " + " + num2 + " = " + (num1 + num2));
}
}
```

```
public class Coins {
public static void main(String[] args) {

int cents = Integer.parseInt(args[0]);
int quarters = cents / 25;
int centsReminder = cents % 25;

System.out.println("quarters: " + quarters);
System.out.println("Cents: " + centsReminder);
}
}
```

```
public class LinearEq {
public static void main(String[] args) {

double a = Integer.parseInt(args[0]);
double b = Integer.parseInt(args[1]);
double c = Integer.parseInt(args[2]);

double result = (c - b) / a;

System.out.println("The result is: " + result);

}
}
```

```
public class Triangle {
public static void main(String[] args) {

int length1 = Integer.parseInt(args[0]);
int length2 = Integer.parseInt(args[1]);
int length3 = Integer.parseInt(args[2]);

boolean isTriangle = true;

if (length1 + length2 > length3) {
if (length1 + length3 > length2) {
if (length2 + length3 > length1) {
isTriangle = true;
}
}
} else {
isTriangle = false;
}

System.out.println("Is it triangle? " + isTriangle);

}
}
```

```
public class GenThree {
public static void main(String[] args) {

double a = Integer.parseInt(args[0]);
double b = Integer.parseInt(args[1]);

int num1 = (int)(Math.random() * (b - a) + a);
int num2 = (int)(Math.random() * (b - a) + a);
int num3 = (int)(Math.random() * (b - a) + a);

System.out.println("Three random numbers are: " + num1 + ", " + num2 + ", " +
num3);

int minNum = 0;

minNum = Math.min(num1, num2);
minNum = Math.min(minNum, num3);

System.out.println("The minimun number is: " + minNum);



}
}
```