```
public class AddTwo {
	public static void main(String[] args) {
		int a = Integer.parseInt(args[0]);
		int b = Integer.parseInt(args[1]);
		System.out.println(a + " + " + b + " = " + (a + b));
	}
}
```

```
public class Coins {
	public static void main(String[] args) {
		int a = Integer.parseInt(args[0]);
		int quarternum = a / 25;
		int centnum = a % 25;
		System.out.println("Use " + quarternum + " quarters and " + centnum + " cents");
	}
}
```

```
import java.util.Random;


public class GenThree {
	public static void main(String[] args) {
		int lower = Integer.parseInt(args[0]);
		int upper = Integer.parseInt(args[1]);
		Random rand = new Random();
		int rand_int1 = rand.nextInt(lower, upper);
		System.out.println(rand_int1);
		int rand_int2 = rand.nextInt(lower, upper);
		System.out.println(rand_int2);
		int rand_int3 = rand.nextInt(lower, upper);
		System.out.println(rand_int3);
		int min = rand_int1;
		if (min > rand_int2) {
			min = rand_int2;
		}
		if (min > rand_int3) {
			min = rand_int3;
		}
		System.out.println("The minimal generated number was " + min);
	}
}
```

```
public class LinearEq {
	public static void main(String[] args) {
		double a = Double.parseDouble(args[0]);
		double b = Double.parseDouble(args[1]);
		double c = Double.parseDouble(args[2]);
		double result = ((c-b) / a);
		System.out.println(a + " * x + " + b + " = " + c);
		System.out.println("x = " + result);
	}
}
```

```
public class Triangle {
	public static void main(String[] args) {
		int a = Integer.parseInt(args[0]);
		int b = Integer.parseInt(args[1]);
		int c = Integer.parseInt(args[2]);
		boolean isTri = true;
		if ((a+b)<=c || (a+c)<=b || (b+c)<=a) {
			isTri = false;
		}
		System.out.println(a + ", " + b + ", " + c + ": " + isTri);
	}
}
```