```
public class AddTwo {
	public static void main(String[] args) {
		int a = Integer.parseInt(args[0]);
		int b = Integer.parseInt(args[1]);
		System.out.println(a + " + " + b + " = " + (a + b));
	}

}
```

```
public class Coins {
	public static void main(String[] args) {
		int centsNumbers = Integer.parseInt(args[0]);
		System.out.println("Use" + " " + (centsNumbers / 25) + " quarters and " + (centsNumbers % 25) + " cents");
	}

}
```

```
public class LinearEq {
	public static void main(String args[]) {
		double a = Double.parseDouble(args[0]);
		double b = Double.parseDouble(args[1]);
		double C = Double.parseDouble(args[2]);
		double X = (C - b) / a;
		System.out.println(a + " * x" + " + " + b + " = " + C);
		System.out.println("x = " + X);

	}
}
```

```
public class Triangle {
	public static void main(String[] args) {
		double a = Double.parseDouble(args[0]);
		double b = Double.parseDouble(args[1]);
		double C = Double.parseDouble(args[2]);

		if ((a + b > C) && (b + C > a) && (a + C > b)) {
			System.out.println(a + ", " + b + ", " + C + ": true");
		} else {
			System.out.println(a + ", " + b + ", " + C + ": false");
		}
	}
}
```

```
public class GenThree {
	public static void main(String args[]) {
		int min = Integer.parseInt(args[0]);
		int max = Integer.parseInt(args[1]);
		int num1 = ((int) (Math.random() * (max - min)) + min);
		int num2 = ((int) (Math.random() * (max - min)) + min);
		int num3 = ((int) (Math.random() * (max - min)) + min);

		System.out.println(num1);
		System.out.println(num2);
		System.out.println(num3);

		if (num1 < num2 && num1 < num3) {
			System.out.println("The minimal generated number was: " + num1);
		} else if (num2 < num1 && num2 < num3) {
			System.out.println("The minimal generated number was: " + num2);
		} else
			System.out.println("The minimal generated number was: " + num3);
	}

}
```