

1)

```
public class Add Two {  
    public static void main(String[] args) {  
  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
  
        int result = a + b;  
  
        System.out.println(a+ " + " +b+ " = " +result);  
    }  
}
```

2)

```
public class Coins {  
    public static void main(String[] args) {  
  
        int coins = Integer.parseInt(args[0]);  
        int quarters = coins / 25;  
        int cents = coins % 25;  
  
        System.out.println("use " + quarters + " quarters and " + cents + " cents" );  
    }  
}
```

3)

```
public class LinearEq {  
    public static void main(String[] args) {  
  
        double a = Double.parseDouble(args[0]);  
        double b = Double.parseDouble(args[1]);  
        double c = Double.parseDouble(args[2]);  
        double x = (c-b) / a ;  
  
        System.out.println(a+ " * x + " +b+ " = c ");  
        System.out.println(" x = " +x);  
  
    }  
}
```

4)

```
public class Triangle {  
    public static void main(String[] args) {  
  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        int c = Integer.parseInt(args[2]);  
  
        if (((a+b)>c)&&((a+c)>b)&&((b+c)>a)) {  
            System.out.print(a+ "," +b+ "," +c+ " : true ");  
  
        } else {  
  
            System.out.print(a+ "," +b+ "," +c+ " : false ");  
  
        }  
    }  
}
```

5)

```
public class GenThree {  
    public static void main(String[] args) {  
  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
  
        int num1 = (int) (Math.random() * (b-a)) + a ;  
        int num2 = (int) (Math.random() * (b-a)) + a ;  
        int num3 = (int) (Math.random() * (b-a)) + a ;  
  
        int min = (int) ((Math.min(Math.min(num1, num2), num3)));  
  
        System.out.println(num1);  
        System.out.println(num2);  
        System.out.println(num3);  
        System.out.println( " The minimal generated number was " + min );  
  
    }  
}
```