

```
/*  
 * Adds two given integers and prints the result in a fancy way.  
 */  
public class AddTwo {  
    public static void main(String[] args) {  
        int num1 = Integer.parseInt(args[0]);  
        int num2 = Integer.parseInt(args[1]);  
        System.out.println(num1 + " + " + num2 + " = " + (num1 + num2));  
    }  
}
```

```
/*
```

```
 * Write a program that gets a quantity of cents as a command-line argument.
```

```
 * The program prints how to represent this quantity using as many quarters as possible,  
plus the remainder in cents.
```

```
*/
```

```
public class Coins {
```

```
    public static void main(String[] args) {
```

```
        int Cents = Integer.parseInt(args[0]);
```

```
        int Quarters = Cents/25;
```

```
        int SingleCents = Cents%25;
```

```
        System.out.println("Use " + Quarters + " quarters and " + SingleCents + "  
cents");
```

```
    }
```

```
}
```

```

/*
 * Solves linear equations of the form  $a \cdot x + b = c$ .
 * The program gets a, b, and c as command-line arguments,
 * computes x, and prints the result.
 * Treats the three arguments as well as the computed value as double values
 */
public class LinearEq {
    public static void main(String[] args) {
        double a = Double.parseDouble(args[0]);
        double b = Double.parseDouble(args[1]);
        double c = Double.parseDouble(args[2]);
        double x = (c-b)/a;
        System.out.println(a + " * x + " + b + " = " + c);
        System.out.println("x = " + x);
    }
}

```

```
/*
```

```
* Three sides can form a triangle if the sum of the lengths of any two sides is greater than the length of the remaining side.
```

```
* This is known as the Triangle Inequality Theorem.
```

```
* Write a program that tests if three given integers form a triangle.
```

```
*/
```

```
public class Triangle {
```

```
    public static void main(String[] args) {
```

```
        int num1 = Integer.parseInt(args[0]);
```

```
        int num2 = Integer.parseInt(args[1]);
```

```
        int num3 = Integer.parseInt(args[2]);
```

```
        boolean isTriangle = (num1 + num2) > num3 && (num1 + num3) > num2  
&& (num2 + num3) > num1;
```

```
        System.out.println(num1 + ", " + num2 + ", " + num3 + ": " + isTriangle);
```

```
    }
```

```
}
```

```

/*
 * Generates three random integers, each in a given range [a,b),
 * prints them, and then prints the minimal number that was generated.
 */
public class GenThree {
    public static void main(String[] args) {
        int Range2 = Integer.parseInt(args[1]);
        int Range1 = Integer.parseInt(args[0]);
        int RangeDifference = Math.abs(Range1 - Range2);
        int RangeMin = Math.min(Range1, Range2);
        int RandomNum1 = (int) ((Math.random() * RangeDifference) +
RangeMin);
        int RandomNum2 = (int) ((Math.random() * RangeDifference) +
RangeMin);
        int RandomNum3 = (int) ((Math.random() * RangeDifference) +
RangeMin);
        System.out.println(RandomNum1);
        System.out.println(RandomNum2);
        System.out.println(RandomNum3);
        int MinRandomNum1_2 = Math.min(RandomNum1, RandomNum2);
        int MinRandomNum1_2_3 = Math.min(MinRandomNum1_2,
RandomNum3);
        System.out.println("The minimal generated number was " +
MinRandomNum1_2_3);
    }
}

```