```
public class AddTwo {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);

        System.out.println( a + " + " + b + " = " + ( a +  b ) );

    }
}
```

```
public class Coins {
    public static void main(String[] args) {
          int num = Integer.parseInt(args[0]);
          int quarters = num/25;
          int cents = num%25;

          System.out.println( "Use " + quarters + " quarters and " + cents + " cents"  );

    }
}
```

```
public class LinearEq {
    public static void main(String[] args) {
          Double a = Double.parseDouble(args[0]);
          Double b = Double.parseDouble(args[1]);
          Double c = Double.parseDouble(args[2]);

          Double sum1 = c - b;
          Double x = sum1 / a;

          System.out.println( a + " * " + "x " + "+ " +  b + " = " + c );
          System.out.println( "x = " + x );

    }
}
```

```
public class Triangle {
    public static void main(String[] args) {
          int a = Integer.parseInt(args[0]);
          int b = Integer.parseInt(args[1]);
          int c = Integer.parseInt(args[2]);
          boolean sum =  ( ( a + b > c ) && ( a + c > b ) && ( b + c > a ) );

          System.out.println( a + ", " + b + ", " + c + ": " + sum );

    }
}
```

```
public class GenThree {
   public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int rang = b - a ;

        int random1 = (int)( Math.random( ) * rang ) + a;
        int random2 = (int)( Math.random( ) * rang ) + a;
        int random3 = (int)( Math.random( ) * rang ) + a;

        int min = Math.min( random1 , Math.min( random2 , random3 ) );

        System.out.println( random1 );
        System.out.println( random2 );
        System.out.println( random3 );
        System.out.println( "The minimal generated number was " + min );

  }
}
```