```
class AddTwo {

        public static void main(String[] args) {

            int a = Integer.parseInt(args[0]);

            int b = Integer.parseInt(args[1]);

          System.out.println(a + " + " + b + " = " + (a+b));
        }

}
```

```
 class Coins {

          public static void main(String[] args) {

           int coins = Integer.parseInt(args[0]);

           int quarters = coins/25;

           int cents = coins - (quarters * 25);

           System.out.println("Use " + quarters + " quarters and " + cents + "
cents");
             }

 }
```

```
class LinearEq {
        public static void main(String[] args) {
            double a = Double.parseDouble(args[0]);
            double b = Double.parseDouble(args[1]);
            double c = Double.parseDouble(args[2]);
            double x = (c-b)/a;
          System.out.println(a + " * x + " + b + " = " + c);
          System.out.println("x = " + x);
        }
}
```

```
class Triangle {
	public static void main(String[] args) {
		int a = Integer.parseInt(args[0]);
		int b = Integer.parseInt(args[1]);
		int c = Integer.parseInt(args[2]);
		if ((a+b>c) && (a+c>b) && (b+c>a)) {
			System.out.println(a + ", " + b + ", " + c + ": true");
		} else {
			System.out.println(a + ", " + b + ", " + c + ": false");
		}
	}
}
```

```
class Gen3 {

        public static void main(String[] args) {

            int a = Integer.parseInt(args[0]);

            int b = Integer.parseInt(args[1]);

            int max = Math.max(a,b);

            int min = Math.min(a,b);

            int minus = max - min;

            int minimal = max;

            for (int i = 0 ; i < 3 ; i ++) {

                int random = (int)((Math.random()) * (minus)) + min;

                System.out.println(random);

                while (random < minimal) {

                    minimal = random;
                }
            }
            System.out.println("The minimal generated number was " +
minimal);
    }
}
```