```java
public class AddTwo {
   public static void main(String[] asdf) {
       int a = Integer.parseInt(asdf[0]);
       int b = Integer.parseInt(asdf[1]);
       System.out.println(a + " + " + b + " = " + (a+b));
   }
}
```

```
public class Coins {
   public static void main(String[] args) {
       int cents = Integer.parseInt(args[0]);
       int quarters = cents / 25;
       int remainder = cents % 25;
       System.out.println("Use " + quarters + " quarters and " + remainder + "
cents");
   }
}
```

```java
public class LinearEq {
   public static void main(String[] asdf) {
       double a = Double.parseDouble(asdf[0]);
       double b = Double.parseDouble(asdf[1]);
       double c = Double.parseDouble(asdf[2]);

       double x = (c - b) / a;

       System.out.println(x);
   }
}
```

```java
public class Triangle {
   public static void main(String[] asdf) {
       int a = Integer.parseInt(asdf[0]);
       int b = Integer.parseInt(asdf[1]);
       int c = Integer.parseInt(asdf[2]);

    if (a+b>c && a+c>b && b+c>a) {
           System.out.println( a + ", " + b + ", " + c + ": true");
       } else {
           System.out.println( a + ", " + b + ", " + c + ": false");
       }
   }
}
```

```
public class Gen3 {
   public static void main(String[] asdf) {
       int a = Integer.parseInt(asdf[0]);
       int b = Integer.parseInt(asdf[1]);
       int x = (int) (Math.random() * (b - a)) + a;
       int y = (int) (Math.random() * (b - a)) + a;
       int z = (int) (Math.random() * (b - a)) + a;
       System.out.println(x);
       System.out.println(y);
       System.out.println(z);
       System.out.println("The minimal generated number was " +
Math.min(Math.min(x, y), z));
   }
}
```