

AddTwo:

```
public class AddTwo {  
    public static void main(String[] args) {  
  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
  
        int sum = a + b;  
  
        System.out.println(a + " + " + b + " = " + sum);  
    }  
}
```

Coins:

```
public class Coins {  
    public static void main(String[] args) {  
  
        int cents = Integer.parseInt(args[0]);  
  
        int quarters = cents / 25;  
        int reminder = cents % 25;  
  
        System.out.println("Use " + quarters + " quarters and " + reminder + "  
cents");  
    }  
}
```

GenThree:

```
import java.util.concurrent.ThreadLocalRandom;;

public class GenThree {
    public static void main(String[] args) {

        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);

        int random_int_1 = ThreadLocalRandom.current().nextInt(a, b);
        int random_int_2 = ThreadLocalRandom.current().nextInt(a, b);
        int random_int_3 = ThreadLocalRandom.current().nextInt(a, b);

        System.out.println(random_int_1);
        System.out.println(random_int_2);
        System.out.println(random_int_3);

        System.out.println("The minimal number is: " +
Math.min(Math.min(random_int_1, random_int_2), random_int_3));

    }
}
```

Triangle:

```
public class Triangle {  
    public static void main(String[] args) {  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        int c = Integer.parseInt(args[2]);  
        boolean d = (a + b) > c && (b + c) > a && (a + c) > b;  
        System.out.println(a + ", " + b + ", " + c + ": " + d);  
    }  
}
```

LinearEQ:

```
public class LinearEq {  
    public static void main(String[] args) {  
        double a = Double.parseDouble(args[0]);  
        double b = Double.parseDouble(args[1]);  
        double c = Double.parseDouble(args[2]);  
  
        double x = (c - b) / a;  
        System.out.println(a + " * " + "x" + " + " + b + " = " + c);  
  
        System.out.println("x = " + x);  
    }  
}
```