

```
public class AddTwo {  
  
    public static void main (String[] args){  
  
        int num1 = Integer.parseInt(args[0]);  
        int num2 = Integer.parseInt(args[1]);  
        int sum = num1 + num2;  
  
        System.out.println(num1 + " + " + num2 + " = " + sum);  
  
    }  
}
```

```
public class Coins {  
  
    public static void main (String[] args){  
  
        int coins = Integer.parseInt(args[0]);  
        int quarters = coins / 25;  
        int cents = coins - (quarters * 25);  
  
        System.out.println("Use " + quarters + " quarters and " + cents + " cents");  
  
    }  
}
```

```
public class LinearEq {  
  
    public static void main (String[] args){  
  
        double aVal = Double.parseDouble(args[0]);  
        double bVal = Double.parseDouble(args[1]);  
        double yVal = Double.parseDouble(args[2]);  
        double xVal = (y - b)/a;  
  
        System.out.println(a + " * x + " + b + " = " + y);  
        System.out.println("x = " + x);  
  
    }  
}
```

```
public class Triangle {  
    public static void main(String[] args) {  
  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        int c = Integer.parseInt(args[2]);  
  
        int sum1 = a + b;  
        int sum2 = b + c;  
        int sum3 = a + c;  
  
        if ((a < sum2) && (b < sum3) && (c < sum1)) {  
            System.out.println(a + ", " + b + ", " + c + ": " + "true");  
        }  
        else {  
            System.out.println(a + ", " + b + ", " + c + ": " + "false");  
        }  
    }  
}
```

```
public class Gen3 {  
  
    public static void main (String[] args){  
  
        int input1 = Integer.parseInt(args[0]);  
        int input2 = Integer.parseInt(args[1]);  
  
        int maxVal = Math.max(input1, input2);  
        int minVal = Math.min(input1, input2);  
  
        int num1 = (int) ( Math.random()*(maxVal - minVal) + minVal);  
        int num2 = (int) ( Math.random()*(maxVal - minVal) + minVal);  
        int num3 = (int) ( Math.random()*(maxVal - minVal) + minVal);  
  
        System.out.println(num1);  
        System.out.println(num2);  
        System.out.println(num3);  
  
        int minNum = Math.min(Math.min(num1, num2), Math.min(num2, num3));  
  
        System.out.println("The minimal generated number was " + minNum);  
    }  
}
```