AddTwo

```
public class AddTwo {
    public static void main(String args[]) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int sum = a+b;
        System.out.println(a + " + " + b + " = " + sum);
    }
}
```

Coins

```
class Coins {
    public static void main(String args[]) {
        int cents = Integer.parseInt(args[0]);
        int quarter = cents/25;
        int centsLeft = cents%25;
        System.out.println("Use " + quarter + " quarters and " + centsLeft + "
cents ");
    }
}
```

LinearEq

```
public class LinearEq {
    public static void main(String args[]) {
        double a = Integer.parseInt(args[0]);
        double b = Integer.parseInt(args[1]);
        double c = Integer.parseInt(args[2]);
        double x = (c-b)/a;
        System.out.println(a + " * "+"x"+" + " + b + " = " + c);
        System.out.println("x" + " = " + x);
    }
}
```

Triangle

```
public class Triangle {
    public static void main(String args[]) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean triangle = (a+b>c && a+c>b && b+c>a);
        System.out.println(a + ", " + b + ", " + c + ": " + triangle);
    }
}
```

GenThree

```
public class GenThree {
    public static void main(String args[]) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int num1 =(int) (Math.random()*(b-a))+a;
        int num2 = (int) (Math.random()*(b-a))+a;
        int num3 = (int) (Math.random()*(b-a))+a;
        int min = Math.min (num1, (Math.min(num2,num3)));
        System.out.println(num1);
        System.out.println(num2);
        System.out.println(num3);
        System.out.println("The minimal generated number was " + min);
    }
}
```