

## HW1Code

```
public class AddTwo {  
    public static void main(String[] args) {  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        System.out.println(" a + b = " + (a + b));  
    }  
}
```

```
public class Coins {  
    public static void main(String[] args) {  
        int a = Integer.parseInt(args[0]);  
        int q = ( a / 25 );  
        int c = ( a % 25 );  
  
        System.out.println("use " + q + "quarters and " + c + " cents " );  
    }  
}
```

---

```
public class LinearEq {  
    // Computes the roots of the equation  $a \cdot x + b = c$   
    public static void main(String[] args) {  
        Double a = Double.parseDouble(args[0]);  
        Double b = Double.parseDouble(args[1]);  
        Double c = Double.parseDouble(args[2]);  
        double x = (c - b) / a;  
        System.out.println("The value of 'a' cannot be zero for a linear equation.");  
        System.out.println(+ a + " * x + " + b + " = " + c + " x = " + x );  
        System.out.println(" x = " + x );  
    }  
}
```

```
public class Triangle {  
    // Computes the roots of the equation  $a \cdot x + b = c$   
    public static void main(String[] args)  
    {  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        int c = Integer.parseInt(args[2]);  
        // Check if it is a triangle  
        boolean isTriangle = false;  
  
        if ((a + b > c) && (b + c > a) && (a + c > b)){  
  
            isTriangle = true;  
        }  
  
        else{  
  
            isTriangle = false;  
        }  
  
        System.out.println( a + "," + b + "," + c + ":" + isTriangle);  
  
    }  
}
```

```
public class GenThree {
    public static void main(String[] args) {

        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);

        int random1 = (int) ((Math.random()*(b-a))+a);
        int random2 = (int) ((Math.random()*(b-a))+a);
        int random3 = (int) ((Math.random()*(b-a))+a);

        System.out.println(random1);
        System.out.println(random2);
        System.out.println(random3);

        int min = Math.min(random1, random2);
        int min2 = Math.min(min, random3);

        System.out.println("The minimal generated number was" + min2);

    }
}
```