```
public class AddTwo {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        System.out.println(a + " " + " + " + " + b + " " + " = " + " " + (a+b));
    }
}
```

```
public class GenThree {
       public static void main(String[] args) {
             // Put your code here
       int min = Integer.parseInt(args[0]);
       int max = Integer.parseInt(args[1]);
      int a = (int)((Math.random()*(max-min)) + min );
       int b = (int)((Math.random()*(max-min)) + min );
       int c = (int)((Math.random()*(max-min)) + min );
       int minNumber = Math.min(Math.min(a,b),c);
       System.out.println(a);
       System.out.println(b);
       System.out.println(c);
       System.out.println("The minimal generated number was " + minNumber );
      }
}
```

```
public class Coins {
    public static void main(String[] args) {
        int coins_num = Integer.parseInt(args[0]);
        int cents_num = (coins_num % 25);
        int quarters_num = ((coins_num - cents_num)/25);

        System.out.println("Use " + quarters_num + " quarters and " + cents_num + " cents");
    }
}
```

```
public class LinearEq {
    public static void main(String[] args) {
    // Put your code here
    Double a = (double)Integer.parseInt(args[0]);
    Double b = (double)Integer.parseInt(args[1]);
    Double c = (double)Integer.parseInt(args[2]);
    Double x = ((c-b)/a);

    System.out.println(a + " * x + " + b + " = " + c);
    System.out.println("x = " + x);
}
```

```
public class Triangle {
    public static void main(String[] args) {
        // Put your code here
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean isTriangle = false;

        isTriangle = (((a+b)>c) && ((a+c)>b) && ((b+c)>a));
        System.out.println(a + ", " + b + ", " + c + ": " + isTriangle);
    }
}
```