```
1
     * This program gets two integers as command-line arguments, computes their
2
     sum, and prints the result in a fancy way.
 3
    public class AddTwo {
4
        public static void main(String[] args) {
5
             int a = Integer.parseInt(args[0]);
6
             int b = Integer.parseInt(args[1]);
7
             int c = a + b; // Calculates the sum
8
             System.out.println(a + " + " + b + " = " + c); // Prints the result
9
             in a fancy way.
        }
10
    }
11
12
```

```
1
     * This program gets a quantity of cents as a command-line argument.
 2
 3
      * It prints how to represent this quantity using as many quarters as
      possible, plus the remainder in cents.
      */
4
     public class Coins {
 5
         public static void main(String[] args) {
6
             int numOfCents = Integer.parseInt(args[0]);
7
             int numOfQuarters = numOfCents / 25; // Calculates the number of
8
             quarters.
             int remainder = numOfCents % 25;// Calculates the remainder in cents.
9
             System.out.println("Use " + numOfQuarters + " quarters and " +
10
             remainder + " cents");
11
         }
12
    }
```

```
1
      * This program gets two integers a, b as command-line arguments.
 2
 3
      * It generates three random integers, each in a given range [a,b), then
      prints the minimal number that was generated.
4
      */
 5
     public class GenThree {
         public static void main(String[] args) {
 6
             int a = Integer.parseInt(args[0]);
7
             int b = Integer.parseInt(args[1]);
8
9
             // Generates three random integers , and prints each integer in a new
             line.
             int num1 = (int) (Math.abs(b - a) * Math.random() + Math.min(a, b));
10
             System.out.println(num1);
11
12
             int num2 = (int) (Math.abs(b - a) * Math.random() + Math.min(a, b));
             System.out.println(num2);
13
             int num3 = (int) (Math.abs(b - a) * Math.random() + Math.min(a, b));
14
15
             System.out.println(num3);
             int min = Math.min(num1, Math.min(num2, num3)); // Computes the
16
             minimal number that was generated.
             System.out.println("The minimal generated number was " + min); //
17
             Prints the minimal number that was generated.
18
         }
19
     }
20
```

```
1
 2
      * Solves linear equations of the form a*x + b = c.
 3
      * The program gets a, b, and c as command-line arguments,
      * computes x, and prints the result.
4
      * Treats the three arguments as well as the computed value as double values
5
6
7
     public class LinearEq {
         public static void main(String[] args){
8
              double a = Double.parseDouble(args[0]);
9
              double b = Double.parseDouble(args[1]);
10
             double c = Double.parseDouble(args[2]);
System.out.println(a + " * x + " + b + " = " + c); // Prints the
11
12
              equation
13
              double x = (c - b) / a; // Computes x
              System.out.print("x = " + x); // Prints the solution
14
15
         }
16
     }
```

```
1
     * Three sides can form a triangle if the sum of the lengths of any two sides
 2
      is greater than the length of the remaining side.
      * This is known as the Triangle Inequality Theorem.
 3
      * This program tests if three given integers form a triangle.
4
5
    public class Triangle {
6
         public static void main(String[] args) {
7
             int a = Integer.parseInt(args[0]);
8
9
             int b = Integer.parseInt(args[1]);
10
             int c = Integer.parseInt(args[2]);
             boolean isTriangle = false;
11
             // Tests if three given integers form a triangle accroding to
12
             Triangle Inequality Theorem.
             if((a > 0) && (b > 0) && (c > 0) && (a < b + c) && (b < a + c) && (c <
13
              a + b)){}
14
                 isTriangle = true;
15
             System.out.println(a + ", " + b + ", " + c + ": " + isTriangle);
16
17
         }
18
    }
19
```