AddTwo program:

```java
public class AddTwo {
    public static void main(String[] args) {

        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        System.out.println(a + " + " + b + " = " + a+b);
    }
}
```

Coins program:

```java
public class Coins {
    public static void main(String[] args) {

        int coins = Integer.parseInt(args[0]);
        int quarters = coins / 25;
        int cents = coins % 25;
        System.out.println("Use " + quarters + " quartes and " + cents + " cents");
    }
}
```

LinearEq program:

```
public class LinearEq {
    public static void main(String[] args) {

        double a = Double.parseDouble(args[0]);
        double b = Double.parseDouble(args[1]);
        double c = Double.parseDouble(args[2]);
        double x = (c-b)/a;

        System.out.println(a + " * X " + "+" + b + " = " + c);
        System.out.println("X = " + x);
    }

}
```

Triangle program:

```java
public class Triangle {
    public static void main(String[] args) {

        //Storing the triangle's sides values
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean isTriangle = false;

        /* Checking if the sides can form a triangle according
        to the Triangle Inequality Theorem */
        if(a+b>c) {

            if(a+c>b) {

                if(c+b>a) {

                    isTriangle = true;
                }
            }
        }

        System.out.println(a + ", " + b + ", " + c + ": " + isTriangle);
    }

}
```

Gen3 program:

```
public class Gen3 {
    public static void main(String[] args) {

        /* Checking and storing min, max and range values
         Creating numbers array for later use. */
        int min = Math.min(Integer.parseInt(args[0]), Integer.parseInt(args[1]));
        int max = Math.max(Integer.parseInt(args[0]), Integer.parseInt(args[1]));
        int range = max-min +1;
        int[] numbers = new int[3];

        // Printing 3 random numbers and storing them in numbers array
        for(int i = 0; i < 3; i++) {
            int random = (int)((Math.random() * range ) + min);
            System.out.println(random);
            numbers[i] = random;
        }

        // Finding the lowest number and printing it
        int lowest = Math.min(numbers[0], numbers[1]);
        lowest = Math.min(lowest, numbers[2]);
        System.out.println("The minimal generated number was " + lowest);




    }
}
```