```
public class AddTwo {
    public static void main(String[] args) {
        int firstNum = Integer.parseInt(args[0]);
        int secondNum = Integer.parseInt(args[1]);
        System.out.println(firstNum + " + " + secondNum + " = " + (firstNum + secondNum));
}
```

```
public class Coins {
   public static void main(String[] args) {
     int totalCents = Integer.parseInt(args[0]);
     int quarters = totalCents/25;
     int cents = totalCents%25;
     System.out.println("Use " + quarters + " quarters and " + cents + " cents");
   }
}
```

```
public class LinearEq {
  public static void main(String[] args) {
     double a = Double.parseDouble(args[0]);
     double b = Double.parseDouble(args[1]);
     double c = Double.parseDouble(args[2]);
     double x = (c-b)/a;
     System.out.println(a + " * x + " + b + " = " + c);
     System.out.println("x = " + x);
  }
}
```

```
public class Triangle {
   public static void main(String[] args) {
      int num1 = Integer.parseInt(args[0]);
      int num2 = Integer.parseInt(args[1]);
      int num3 = Integer.parseInt(args[2]);
      boolean isTriangle = (num1 < (num2 + num3)) && (num2 < (num1 + num3)) &&
      (num3 < (num1 + num2));
      System.out.println(num1 + ", " + num2 + ", " + num3 + ": " + isTriangle);
    }
}</pre>
```

```
public class GenThree {
  public static void main(String[] args) {
    int boundary1 = Integer.parseInt(args[0]);
    int boundary2 = Integer.parseInt(args[1]);
    int num1 = (int)(Math.random() * (boundary1 - boundary2) + boundary2);
    int num2 = (int)(Math.random() * (boundary1 - boundary2) + boundary2);
    int num3 = (int)(Math.random() * (boundary1 - boundary2) + boundary2);
    System.out.println(num1);
    System.out.println(num2);
    System.out.println(num3);
    System.out.println("The minimal generated number was " + Math.min(num1, Math.min(num2, num3)));
  }
}
```