Add Two

```
public class AddTwo {
   public static void main(String[] args) {

      int i = Integer.parseInt(args[0]);
      int y = Integer.parseInt(args[1]);

      System.out.println(i + " + " + y + " = " + (i+y));
   }
}
```

Coins

```
public class Coins {
   public static void main(String[] args) {

      int Sumcent = Integer.parseInt(args[0]);


      System.out.println("Use " + (Sumcent/25) + " quarters and " + (Sumcent%25) + "
cents");
   }
}
```

LinearEq

```
public class LinearEq {
   public static void main(String[] args) {

      int a = Integer.parseInt(args[0]);
      int b = Integer.parseInt(args[1]);
      int c = Integer.parseInt(args[2]);

      double x = ((double)(c-b))/(a);

      System.out.println((double)(a) + " * x + " + (double)(b) + " = " + (double)(c));
      System.out.println("x = " + x);
   }
}
```

Triangle

```
public class Triangle {
   public static void main(String[] args) {

      int a = Integer.parseInt(args[0]);
      int b = Integer.parseInt(args[1]);
      int c = Integer.parseInt(args[2]);
      boolean triangle = false;

      triangle = (((a + b) > c) && ((a+c) > b) && ((b+c) > a));

         System.out.println(a +" " + b + " " + c + " : " + triangle);

      }

   }
```

GenThree

```
public class GenThree {
   public static void main(String[] args) {

      int a = Integer.parseInt(args[0]);
      int b = Integer.parseInt(args[1]);
      int min, max;
      min = Math.min(a,b);
      max = Math.max(a,b);


         int rand1 = (int)((Math.random()*(max-min)+min));
         System.out.println(rand1);
         int rand2 = (int)((Math.random()*(max-min)+min));
         System.out.println(rand2);
         int rand3 = (int)((Math.random()*(max-min)+min));
         System.out.println(rand3);

         int min2 = Math.min(rand1,rand2);
         int min3 = Math.min(min2,rand3);
         System.out.println("The minimal generated number was " + min3);

  }
}
```