Homework 1

1. AddTwo

```
public class AddTwo {
   public static void main(String[] args) {
     int x = Integer.parseInt(args[0]);
     int y = Integer.parseInt(args[1]);

   int sum = 0;
     sum = x + y;
     System.out.println(x + " + " + y + " = " + sum);
   }
}
```

2. Coins

```
public class Coins {
   public static void main(String[] args) {
     int number = Integer.parseInt(args[0]);
     int quarters = number / 25;
     int cents = number % 25;
     System.out.println("Use " + quarters + " quarters and " + cents + " cents");
   }
}
```

3. Linear Equation Solver

```
public class LinearEq {
   public static void main(String[] args) {
      double a = Double.parseDouble(args[0]);
      double b = Double.parseDouble(args[1]);
      double c = Double.parseDouble(args[2]);
      double x = ( c - b ) / a ;

      System.out.println(a + " * x + " + b + " = " + c);
      System.out.println("x" + " = " + x);
}
```

4. Triangle

```
public class Triangle {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean IsTriangle = true;
        if (a + b < c || b + c < a || a + c < b)
        {
              IsTriangle = false;
        }

        System.out.println(a + ", " + b + ", " + c +": " + IsTriangle);
        }
}</pre>
```

5. GenThree

```
public class GenThree {
  public static void main(String[] args) {
     int a = Integer.parseInt(args[0]);
     int b = Integer.parseInt(args[1]);
     int x1 = ((int)(Math.random() * (b-a))) + a;
     int x2 = ((int)(Math.random() * (b-a))) + a;
     int x3 = ((int)(Math.random()*(b-a))) + a;
     int min = x1;
     if (x2 < min) {
        min = x2;
     if (x3<min) {
        min = x3;
     System.out.println(x1);
     System.out.println(x2);
     System.out.println(x3);
     System.out.println(" The minimal generated number was " + min);
  }
}
```