```java
public class AddTwo {
public static void main(String[] args) {

    int a = Integer.parseInt(args[0]);
    int b = Integer.parseInt(args[1]);

System.out.println(a + "+" + b + "=" + (a + b));
}
}
```

```java
public class Coins {
public static void main(String[] args) {

        int numOfCents = Integer.parseInt(args[0]);
        int quarter = numOfCents / 25 ;
        int cent = (numOfCents - (quarter * 25)) ;

   System.out.println("Use "  + quarter + " quarters and " + cent + " cents");

        }
}
```

```java
public class LinearEq {
public static void main(String[] args) {

        double a = Integer.parseInt(args[0]);
        double b = Integer.parseInt(args[1]);
        double c = Integer.parseInt(args[2]);
        double x = (( c - b )/ a);

System.out.println(a + " * x + " + b + " = " + c);
System.out.println("x = " + x);

        }
}
```

```java
public class Triangle {
public static void main(String[] args) {

        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean isTriangle = ((a + b) > c) && ((a + c) > b) && ((b + c) > a);

System.out.println(a + ", " + b + ", " + c + ": "+ isTriangle);
}}
```

```java
public class GenThree {
        public static void main(String[] args) {
                int a = Integer.parseInt(args[0]);
                int b = Integer.parseInt(args[1]);

                int min = Math.min(a, b);
                int max = Math.max(a, b);

                int num1 = ((int)(Math.random()*(max -min)) + min);
                int num2 = ((int)(Math.random()*(max - min)) + min);
                int num3 = ((int)(Math.random()*(max - min)) + min);

                System.out.println(num1);
                System.out.println(num2);
                System.out.println(num3);

                System.out.println("The minimal generated number was " +
(Math.min(Math.min(num1, num2), num3)));
        }
}
```