Add two:

```
public class AddTwo {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);

        System.out.println(a +" + "+ b + " = "+ (a+b));
}
```

Coins:

```
public class Coins {
          public static void main(String[] args) {
          int money = Integer.parseInt(args[0]);
          int quarters = money/25;
          int cents = money%25;

          System.out.println("Use "+ quarters +" quarters and "+cents +" cents");
        }
}
```

LinearEq:

```
public class LinearEq {
    public static void main(String[] args) {

    double a = Double.parseDouble(args[0]);
    double b = Double.parseDouble(args[1]);
    double c = Double.parseDouble(args[2]);
    double result = (c-b)/a;

    System.out.println(a +" * x + "+ b + " = "+ (c));
    System.out.println("x = "+ result);
}
```

Triangle:

```
public class Triangle {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean isTriangle = true;

        if(a+b<c||b+c<a||a+c<b){
            isTriangle = false;
        }

        System.out.println(a +", "+b+", "+c+": " +isTriangle);
}</pre>
```

Gen3:

```
public class GenThree {
    public static void main(String[] args) {
    int minLimit = Integer.parseInt(args[0]);
        int maxLimit = Integer.parseInt(args[1]);
        int randomNum1 =(int) (Math.random()*(maxLimit-minLimit)
+minLimit);
       int randomNum2 =(int) (Math.random()*(maxLimit-minLimit)
+minLimit);
        int randomNum3 =(int) (Math.random()*(maxLimit-minLimit)
+minLimit);
       System.out.println(randomNum1);
       System.out.println(randomNum2);
       System.out.println(randomNum3);
        int minimal = Math.min(randomNum1, randomNum2);
       minimal = Math.min(minimal, randomNum3);
       System.out.println("The minimal generated number was "+
minimal);
```