```
public class AddTow
{
         public static void main(String[] args)
{
         //Put your code here
         int a = Integer.parseInt(args[0]);
         int b = Integer.parseInt(args[1]);
         System.out.println(a + " + " + b + " = " + (a + b));
}
```

```
public class GenThree {
        public static void main(String[] args) {
               // Put your code here
               int a = Integer.parseInt(args[0]);
    int b = Integer.parseInt(args[1]);
    int min = Math.min(a,b);
    int max = Math.max(a,b);
    int randnum1 = (int) ((Math.random() * (max - min)) + min);
    int randnum2 = (int) ((Math.random() * (max - min)) + min);
    int randnum3 = (int) ((Math.random() * (max - min)) + min);
    System.out.println(randnum1);
    System.out.println(randnum2);
    System.out.println(randnum3);
    int minrand = Math.min(randnum1,randnum2);
    System.out.println("The minimal generated number was " +
Math.min(minrand,randnum3));
       }
}
```

```
public class LinearEq {
    public static void main(String[] args) {
    // Put your code here
    double a = Double.parseDouble(args[0]);
    double b = Double.parseDouble(args[1]);
    double c = Double.parseDouble(args[2]);
    double x = ((c-b) / a);
System.out.println( a + " * x + " + b + " = " + c );
System.out.println("x = "+ x);
}
```

```
public class Triangle {
        public static void main(String[] args) {
                 // Put your code here
                 int a = Integer.parseInt(args[0]);
                 int b = Integer.parseInt(args[1]);
                 int c = Integer.parseInt(args[2]);
                 //int maxab = Math.max(a,b);
                 //int max = Math.max(maxab,c);
                if ( (a+b)> c && (a+c)> b && (b+c)> a)
                {
                         System.out.println(a + ", " + b + ", " + c + ": " + "true");\\
                }
                 else
                 {
                  System.out.println(a + ", " + b + ", " + c + ": " + "false");
                 }
        }
}
```