```
public class AddTwo {
   public static void main(String[] args){
   int a = Integer.parseInt(args[0]);
   int b = Integer.parseInt(args[1]);
   System.out.println(a + " + " + b + " = " + (a+b));
  }
}
```

```
public class Coins {
   public static void main(String[] args){
   int a = Integer.parseInt(args[0]);
   int numOfQuarter = a/25;
   int numOfCents = a - (numOfQuarter * 25);
   System.out.println("Use " + numOfQuarter + " quarters and " + numOfCents + " cents");
   }
}
```

```
public class LinearEq {
   public static void main(String[] args){
    double a = Double.parseDouble(args[0]);
   double b = Double.parseDouble(args[1]);
   double c = Double.parseDouble(args[2]);
   double temp = c - b;
   double result = temp / a;
   System.out.println(a + " * x + " + b + " = " + c);
   System.out.println ("x = " + result);
   }
}
```

```
public class Triangle {
   public static void main(String[] args){
   int a = Integer.parseInt(args[0]);
   int b = Integer.parseInt(args[1]);
   int c = Integer.parseInt(args[2]);
   if (a+b>c && b+c>a && a+c>b)
       System.out.println (a + ", " + b + ", " + c + ": true");
   else
       System.out.println (a + ", " + b + ", " + c + ": false");
   }
}
```

```
public class Gen3 {
  public static void main(String[] args){
  int a = Integer.parseInt(args[0]);
  int b = Integer.parseInt(args[1]);
  int max = Math.max(a,b);
  int min = Math.min(a,b);
  int num1 = (int)(Math.random()*(max-min) + min);
  int num2 = (int)(Math.random()*(max-min) + min);
  int num3 = (int)(Math.random()*(max-min) + min);
  int theMinimal = Math.min(Math.min(num1,num2),num3);
  System.out.println(num1);
  System.out.println(num2);
  System.out.println(num3);
  System.out.println("The minimal generated number was " + theMinimal);
  }
}
```