```
public class AddTwo {
   public static void main(String[] args) {
   int num1 = Integer.parseInt (args[0]);
   int num2 = Integer.parseInt (args[1]);
   int sum = num1 + num2;
   System.out.println(num1 + " + " + num2 + " = " + sum);
}
```

```
public class Coins {
   public static void main(String[] args) {
   int num1 = Integer.parseInt (args[0]);
   int quarters = num1 / 25;
   int cents = num1 % 25;
   System.out.println("Use " + quarters + " quarters " + "and " + cents + " cents");
   }
}
```

```
public class LinearEq {
   public static void main(String[] args) {

   double a = Double.parseDouble (args[0]);
   double b = Double.parseDouble (args[1]);
   double c = Double.parseDouble (args[2]);
   double x = (c - b) / a;

   System.out.println(a + " * " + " x " + " + " + b + " = " + c);
   System.out.println("x"+ " = " + x);

}
```

```
public class Triangle {
   public static void main(String[] args) {
   int a = Integer.parseInt (args[0]);
   int b = Integer.parseInt (args[1]);
   int c = Integer.parseInt (args[2]);
   boolean ans = (a + b > c) && (b + c > a) && (c + a > b);

   System.out.println(a + ", "+ b+ ", " + c + ": " + ans);
}
```

```
public class GenThree {
   public static void main(String[] args) {
   int bottomRange = Integer.parseInt (args[0]);
   int topRange = Integer.parseInt (args[1]);

   int num1 = (int)(Math.random()*(topRange-bottomRange))+bottomRange;
   int num2 = (int)(Math.random()*(topRange-bottomRange))+bottomRange;
   int num3 = (int)(Math.random()*(topRange-bottomRange))+bottomRange;
   int min = Math.min(num1, Math.min(num2,num3));

   System.out.println(num1);
   System.out.println(num2);
   System.out.println(num3);
   System.out.println("The minimal generated number was "+ min);
}
```