```
public class AddTwo {
	public static void main(String[] args) {
		int x = Integer.parseInt(args[0]);
		int y = Integer.parseInt(args[1]);
		int z = x+y;


		System.out.print(x+" + "+y+" = "+z);
	}
}
```

```
public class Coins {
                    public static void main(String[] args) {

                        int x = Integer.parseInt(args[0]);
        int y;
        y=x%25;
                        x=x/25;

                           System.out.print(" Use "+x+" quarters and "+y+" cents. ");
                    }
}
```

```
public class LinearEq {
		public static void main(String[] args) {

			double a = Double.parseDouble(args[0]);
	double b = Double.parseDouble(args[1]);
	double c = Double.parseDouble(args[2]);
	double x;
	x=(c-b)/a;

				System.out.println(a+" * x + "+b+" = "+c);
				System.out.print("x = "+ x);
		}
}
```

```
public class Triangle {
                    public static void main(String[] args) {
                        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean result = ((a + b) > c) && ((a + c) > b) && ((b + c) > a);
                        System.out.print(a +", "+ b +", "+ c +": " + result);



}
}
```

```
public class GenThree {
                    public static void main(String[] args) {

                        int randOne;
                        int randTwo;
                        int randThree;
                        int randMin;
                        int min;
                        int max;
                        min = Integer.parseInt(args[0]);
      max = Integer.parseInt(args[1]);
                        randOne = (int)(Math.random() * (max - min)+min);
                        randTwo = (int)(Math.random() * (max - min)+min);
                        randThree = (int)(Math.random() * (max - min)+min);
      randMin = Math.min(randOne, Math.min(randTwo,randThree));

                          System.out.println(randOne);
                          System.out.println(randTwo);
                          System.out.println(randThree);
                          System.out.println("The minimal generated number was "+
randMin);
                    }
}
```