public class AddTwo {

public static void main(String[] args) {

int x = Integer.parseInt(args[0]);

int y = Integer.parseInt(args[1]);

int z = x+y;

System.out.print(x+" + "+y+" = "+z);

}

}

public class Coins {

public static void main(String[] args) {

int x = Integer.parseInt(args[0]);

int y;

y=x%25;

x=x/25;

System.out.print(" Use "+x+" quarters and "+y+" cents. ");

}

}

public class LinearEq {

public static void main(String[] args) {

double a = Double.parseDouble(args[0]);

double b = Double.parseDouble(args[1]);

double c = Double.parseDouble(args[2]);

double x;

x=(c-b)/a;

System.out.println(a+" \* x + "+b+" = "+c);

System.out.print("x = "+ x);

}

}

public class Triangle {

public static void main(String[] args) {

int a = Integer.parseInt(args[0]);

int b = Integer.parseInt(args[1]);

int c = Integer.parseInt(args[2]);

boolean result = ((a + b) > c) && ((a + c) > b) && ((b + c) > a);

System.out.print(a +", "+ b +", "+ c +": " + result);

}

}

public class GenThree {

public static void main(String[] args) {

int randOne;

int randTwo;

int randThree;

int randMin;

int min;

int max;

min = Integer.parseInt(args[0]);

max = Integer.parseInt(args[1]);

randOne = (int)(Math.random() \* (max - min)+min);

randTwo = (int)(Math.random() \* (max - min)+min);

randThree = (int)(Math.random() \* (max - min)+min);

randMin = Math.min(randOne, Math.min(randTwo,randThree));

System.out.println(randOne);

System.out.println(randTwo);

System.out.println(randThree);

System.out.println("The minimal generated number was "+ randMin);

}

}