```java
public class AddTwo {
    public static void main(String[] args)
    {
        // Put your code here
        int x,y;
        x = Integer.parseInt(args[0]);
        y = Integer.parseInt(args[1]);
        System.out.println(x+ " + "+ y + " = " + (x+y));
    }
}
```

```java
public class Coins {
    public static void main(String[] args) {
        // Put your code here
        int x = Integer.parseInt(args[0]);
        int m = x%25;
        int y = x/25;
        System.out.println("Use " + y + " quarters and " + m + "
cents");
    }
}
```

```
public class GenThree {
    public static void main(String[] args)

    {
        // Put your code here
        int x = Integer.parseInt(args[0]);
        int y = Integer.parseInt(args[1]);
        double a,b,c;
        double min ;
        a = (Math.random()*(y-x) + x);
        b = (Math.random()*(y-x) + x);
        c = (Math.random()*(y-x) + x);
        min = c;
        System.out.println((int)a);
        System.out.println((int)b);
        System.out.println((int)c);
        if (a<b&&a<c)
            min = a;
        else
            if(b<c)
                min = b ;
        System.out.println("The minimal generated number was "+
(int)min);
    }
}
```

```java
public class LinearEq
 {
    public static void main(String[] args)
    {
    // Put your code here
    double a = Double.parseDouble(args[0]);
    double b = Double.parseDouble(args[1]);
    double c = Double.parseDouble(args[2]);
    double x = (c-b)/a;
    System.out.println(a + " * x + " + b + " = " + c);
    System.out.println("x = " + x);
    }

}
```

```java
public class Triangle {
    public static void main(String[] args)
    {
        // Put your code here
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean test = (a+b > c && a+c > b && b+c>a);
        System.out.println(a + ", " + b + ", " + c + ": " + test);
    }
}
```