<u>AddTwo</u>

```
class AddTwo {
public static void main(String args[]) {
    Integer a = Integer.parseInt(args[0]);
    Integer b = Integer.parseInt(args[1]);

    Integer result = a + b;
        System.out.println(a + " + " + b + " = " + result);
}
```

<u>LinearEq</u>

Triangle

```
class Triangle {
public static void main(String args[]) {
    Integer a = Integer.parseInt(args[0]);
    Integer b = Integer.parseInt(args[1]);
    Integer c = Integer.parseInt(args[2]);

    Boolean result = (((a+b)>c) && ((a+c>b)) && ((b+c)>a));

    System.out.println(a + ", " + b + ", " + c + ": " + result);
}
```

GenThree