1.AddTwo

```
public class AddTwo {
	public static void main(String[] args) {
		int numOne = Integer.parseInt(args[0]);
		int numTwo = Integer.parseInt(args[1]);
		System.out.println(numOne + " + " + numTwo + " = " + (numOne +
		numTwo));

	}

}
```

2. coins

```
public class Coins {
	public static void main(String[] args) {
		int coins = Integer.parseInt(args[0]);
		int quarters = coins / 25;
		int cents = coins % 25;
		System.out.println("Use " + quarters + " quarters" + " and " + cents +
		" cents");

	}

}
```

3. Triangle

```
public class Triangle {
	public static void main(String[] args) {
		int a = Integer.parseInt(args[0]);
		int b = Integer.parseInt(args[1]);
		int c = Integer.parseInt(args[2]);

		boolean y = (a + b > c) && (b + c > a) && (a + c > b);
		System.out.println(a + ", " + b + ", " + c + ": " + y);

	}
}
```

4. LinearEq

```
public class LinearEq {
	public static void main(String[] args) {
		double a = Double.parseDouble(args[0]);
		double b = Double.parseDouble(args[1]);
		double c = Double.parseDouble(args[2]);

		double resX = (c - b) / a;

		System.out.println(a + " * x " + "+ " + b + " = " + c);
		System.out.println("x = " + resX);
	}
}
```

5. GenThree

```
public class GenThree {
	public static void main(String[] args) {
		int minIndex = Integer.parseInt(args[0]);
		int maxIndex = Integer.parseInt(args[1]);

		int randomNum1 = (int)(Math.random()*(maxIndex - minIndex) +
		minIndex);
		int randomNum2 = (int)(Math.random()*(maxIndex - minIndex) +
		minIndex);
		int randomNum3 = (int)(Math.random()*(maxIndex - minIndex) +
		minIndex);

		System.out.println(randomNum1);
		System.out.println(randomNum2);
		System.out.println(randomNum3);

		int tempMin = Math.min(randomNum1,randomNum2);
		int newMin = Math.min(tempMid,randomNum3);

		System.out.println("The minimal generated number was " + newMin);

	}
}
```