AddTwo.java :

```java
public class AddTwo {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        System.out.println(a + " + " + b + " = " + (a+b));
    }
}
```

Coins.java :

```java
public class Coins {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = a/25;
        int c = b*25;
        int d = a-c;
        System.out.println("Use " + b + " quarters " + "and " + d + " cents");
    }
}
```

LinearEq.java :

```
public class LinearEq {
                public static void main(String[] args) {
                    int a = Integer.parseInt(args[0]);
                    int b = Integer.parseInt(args[1]);
                    int c = Integer.parseInt(args[2]);
                    double x = ((double) c -(double) b)/a;
                    System.out.println((double) a + " * x + " + (double) b + "
= " + (double) c);
                    System.out.println("x = " + x);
                }
}
```

Triangle.java :

```java
public class Triangle {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = Integer.parseInt(args[2]);
        boolean isTriangle = (a + b > c) && (a + c > b) && (c + b > a);
        System.out.println(a + ", " + b + ", " + c + ": " + isTriangle);
    }
}
```

GenThree.java :

```java
public class GenThree {
    public static void main(String[] args) {
        int a = Integer.parseInt(args[0]);
        int b = Integer.parseInt(args[1]);
        int c = (int) (Math.random() * (b - a)) + a;
        int d = (int) (Math.random() * (b - a)) + a;
        int e = (int) (Math.random() * (b - a)) + a;
        int f = Math.min(c, d);
        int g = Math.min(f, e);
        System.out.println(c);
        System.out.println(d);
        System.out.println(e);
        System.out.println("The minimal generated number was " + g);
    }
}
```