## HW1Code.pdf

```
AddTwo
public class AddTwo {
  public static void main(String[] args) {
     int num1 = Integer.parseInt(args[0]);
     int num2 = Integer.parseInt(args[1]);
     System.out.println(num1 + " + " + num2 + " = " + (num1 + num2));
  }
}
Coins
public class Coins {
  public static void main(String[] args) {
     int cents = Integer.parseInt(args[0]);
     System.out.println("Use " + cents / 25 + " quarters and " + cents % 25 + "
cents.");
    }
  }
LinearEq
public class LinearEq {
  public static void main(String[] args) {
     double a = Double.parseDouble(args[0]);
     double b = Double.parseDouble(args[1]);
     double c = Double.parseDouble(args[2]);
     double solution = (c-b)/a;
     System.out.println(a + "*x + " + b + " = " + c);
     System.out.println("X = " + solution);
  }
}
```

```
Triangle
```

```
public class Triangle {
   public static void main(String[] args) {
      System.out.println("Enter Triangle lengths: ");
   int a = Integer.parseInt(args[0]);
   int b = Integer.parseInt(args[1]);
   int c = Integer.parseInt(args[2]);
      if(a + b > c && b + c > a && c + a > b){
            System.out.println(a + ", " + b + ", " + c + ": " + "true");
      }
      else {
            System.out.println(a + ", " + b + ", " + c + ": " + "false");
      }
    }
}
```

## GenThree

```
public class Gen3{
   public static void main(String[] args) {
     int min = Integer.parseInt(args[0]);
     int max = Integer.parseInt(args[1]);
     int a = (int)(Math.random()*(max - min)) + min;
     int b = (int)(Math.random()*(max - min)) + min;
     int c = (int)(Math.random()*(max - min)) + min;
     System.out.println(a);
     System.out.println(b);
     System.out.println(b);
     System.out.println("The minimal generated number was: " + Math.min(Math.min(a,b),c));
   }
}
```