AddTwo.java

```
public class AddTwo {
public static void main(String[] args) {
int a = Integer.parseInt(args[0]);
int b = Integer.parseInt(args[1]);
System.out.println(a + " + " + b + " = " + (a + b));
}
}
```

Coins.java

```
public class Coins {
public static void main(String[] args) {
int money = Integer.parseInt(args[0]);
int quarter;
int cents;
quarter = money/25;
cents= money%25;
System.out.println("Use " + quarter + " quarters " + "and " + cents + " cents");

}
}
```

LinearEq.java

```
public class LinearEq {
public static void main(String[] args) {
double a = Double.parseDouble(args[0]);
double b = Double.parseDouble(args[1]);
double c = Double.parseDouble(args[2]);
double x=(c-b)/a;
System.out.println(a + " * x + "+b+" = "+c);
System.out.println("x = "+x);

}
}
```

Triangle.java

```
public class Triangle {
public static void main(String[] args) {
int Tria = Integer.parseInt(args[0]);
int Trib = Integer.parseInt(args[1]);
int Tric = Integer.parseInt(args[2]);
boolean isTri;
isTri= Tria + Trib > Tric && Tria + Tric > Trib && Tric + Trib > Tria ;

System.out.println(Tria + ", " + Trib + ", " + Tric + ": " + isTri);

}
}
```

GenThree.java

```
public class GenThree {
public static void main(String[] args) {
int min = Integer.parseInt(args[0]);
int max = Integer.parseInt(args[1]);
int random_int1 = (int)Math.floor(Math.random() * (max - min + 1) + min);
int random_int2 = (int)Math.floor(Math.random() * (max - min + 1) + min);
int random_int3 = (int)Math.floor(Math.random() * (max - min + 1) + min);
System.out.println(random_int1);
System.out.println(random_int2);
System.out.println(random_int3);
int min1 = Math.min(random_int1, random_int2) ;
System.out.println("The minimal generated number was " + Math.min(random_int3,
min1));
}
}
```