```
public class AddTwo {
	public static void main(String[] args) {

	int num1;
	int num2;

	num1 = Integer.parseInt(args[0]);
	num2 = Integer.parseInt(args[1]);

	int sumOfNumbers = num1+num2;

	System.out.println(num1 + " + " + num2 + " = " + sumOfNumbers);

	}
}
```

```
public class Coins {
      public static void main(String[] args) {

// defining integers that will get args from terminal

int num2 = Integer.parseInt(args[0]);

int numOfQuaters = (num2 / 25) ;
int numOfCoins = (num2 % 25) ;

System.out.println("Use " + numOfQuaters + " quarters and " +
numOfCoins + " cents ");

      }
}
```

```
public class LinearEq {
     public static void main(String[] args) {

// defining a, b, c
double numberA;
double numberB;
double numberC;
numberA = Double.parseDouble(args[0]);
numberB = Double.parseDouble(args[1]);
numberC = Double.parseDouble(args[2]);


double x = (numberC - numberB) / numberA;

System.out.println(numberA + " * x + " + numberB + " = " + numberC);
System.out.println("x = " + x);

}
     }
```

```
public class Triangle {
	public static void main(String[] args) {

	// defining three triangle sides
	int numA = Integer.parseInt (args[0]);
	int numB = Integer.parseInt (args[1]);
	int numC = Integer.parseInt (args[2]);

//writing all the possibilities of the lengths additions in the
triangle

boolean testIfTriangle = (numA + numB) >= numC && (numA+numC) >= numB
&& (numB+numC) >= numA;

System.out.println(numA + ", " + numB + ", " + numC + ": " +
testIfTriangle);



	}
}
```

```
public class GenThree {
      public static void main(String[] args) {

      int min = Integer.parseInt(args[0]);
      int max = Integer.parseInt(args[1]);

      int randomNumber1 =(int)(Math.random() * (max-min) +min);
      int randomNumber2 =(int)(Math.random() * (max-min) +min);
      int randomNumber3 =(int)(Math.random() * (max-min) +min);

      System.out.println (randomNumber1);
      System.out.println (randomNumber2);
      System.out.println (randomNumber3);

int minimumNumber1 = Math.min((Math.min(randomNumber1,
randomNumber2)),randomNumber3);

System.out.println ("The minimal generated number was " +
minimumNumber1);

      }
}
```