```
public class AddTwo {
    public static void main(String[] args) {
        int x,y = 0;
                    x = Integer.parseInt(args[0]);//changing x to integer
                    y = Integer.parseInt(args[1]);//changing y to integer
                    System.out.println(x + " + " + y + " = " + (x+y));
    }
}
```

```
public class Coins {
    public static void main(String[] args) {
        int x = 0;
                x = Integer.parseInt(args[0]);//changing x to integer
                int quarterNum = x/25;//checking how many quarters needeed
                int centNum = x%25;//checking how many cents needeed
                System.out.println("use " + quarterNum+ " quarters and " +centNum+ "
cents");
    }
}
```

```
public class LinearEq {
   public static void main(String[] args) {
      double a = 0;
               a = Double.parseDouble(args[0]);//changing a to double
      double b = 0;
               b = Double.parseDouble(args[1]);//changing b to double
      double c = 0;
               c = Double.parseDouble(args[2]);//changing c to double
               double x = (c-b)/a;
               System.out.println(a + " * x + "+b+" = "+c);
               System.out.println("x = "+x);
   }
}
```

```
public class Triangle {
   public static void main(String[] args) {
      int a = 0;
               a = Integer.parseInt(args[0]);//changing a to integer
      int b = 0;
               b = Integer.parseInt(args[1]);//changing b to integer
      int c = 0;
               c = Integer.parseInt(args[2]);//changing c to integer
               if(a+b>c && a+c>b && b+c>a)
                        System.out.println(a+ ", "+b+", "+c+" : true");
               else
                        System.out.println(a+ ", "+b+", "+c+" : false");
   }
}
```

```
import java.util.concurrent.ThreadLocalRandom;
public class Gen3 {
   public static void main(String[] args) {
                int max,min = 0;
                min = Integer.parseInt(args[0]);
                max = Integer.parseInt(args[1]);
      int firstR = ThreadLocalRandom.current().nextInt(min, max + 1);
                int secR = ThreadLocalRandom.current().nextInt(min, max + 1);
                int thirdR = ThreadLocalRandom.current().nextInt(min, max + 1);
                        System.out.println(firstR);
                        System.out.println(secR);
                        System.out.println(thirdR);
                if(firstR < secR && firstR < thirdR)
                        {
                                System.out.println("The minimal generated number was "+
firstR);
                        }
                        else if(secR < firstR && secR < thirdR)
                        {
                                System.out.println("The minimal generated number was "+
secR);
                        }
                        else{
                                System.out.println("The minimal generated number was "+
thirdR);
                        }
   }
}
```