

```
1  /*
2   * Adds two given integers and prints the result in a fancy way.
3   */
4  public class AddTwo {
5      public static void main(String[] args) {
6          // Put your code here
7          int x = Integer.parseInt(args[0]);
8          int y = Integer.parseInt(args[1]);
9          // prints the result of 2 given integers.
10         System.out.println( x + " + " + y + " = " + (x + y));
11     }
12 }
13
```

```
1  /*
2   * Write a program that gets a quantity of cents as a command-line argument.
3   * The program prints how to represent this quantity using as many quarters as
4   * possible, plus the remainder in cents.
5   */
6  public class Coins {
7      public static void main(String[] args) {
8          int receivedCents = Integer.parseInt(args[0]);
9          // calculates number of quarters
10         int quarters = receivedCents / 25 ;
11         // calculates the remaning number of cents
12         int cents = receivedCents % 25 ;
13         System.out.println("Use " + quarters + " quarters and " + cents + "
14         cents");
15     }
16 }
```

```
1  /*
2  * Solves linear equations of the form  $ax + b = c$ .
3  * The program gets a, b, and c as command-line arguments,
4  * computes x, and prints the result.
5  * Treats the three arguments as well as the computed value as double values
6  */
7  public class LinearEq {
8      public static void main (String[] args) {
9          double a = Double.parseDouble(args[0]);
10         double b = Double.parseDouble(args[1]);
11         double c = Double.parseDouble(args[2]);
12         // computes the value of x
13         double x = (c - b)/a ;
14         // prints the equation
15         System.out.println(a + " * x + " + b + " = " + c);
16         // prints the result
17         System.out.println("x = " + x);
18     }
19 }
```

```
1  /*
2  * Three sides can form a triangle if the sum of the lengths of any two sides
3  * is greater than the length of the remaining side.
4  * This is known as the Triangle Inequality Theorem.
5  * Write a program that tests if three given integers form a triangle.
6  */
7  public class Triangle {
8      public static void main(String[] args) {
9          // a,b,c gets 3 lengths of triangle from the user
10         int a = Integer.parseInt(args[0]);
11         int b = Integer.parseInt(args[1]);
12         int c = Integer.parseInt(args[2]);
13         // checks if sum of 2 other lengths is greater than the remaining length
14         // for each side
15         boolean isTriangle = ((a + b) > c) && ((b + c) > a) && ((a + c) > b);
16         // prints if a,b,c form a triangle or not
17         System.out.println(a + ", " + b + ", " + c + ": " + isTriangle);
18     }
19 }
```

```
1  /*
2  * Generates three random integers, each in a given range [a,b),
3  * prints them, and then prints the minimal number that was generated.
4  */
5  public class GenThree {
6      public static void main(String[] args) {
7          // gets range of numbers from user
8          int a = Integer.parseInt(args[0]);
9          int b = Integer.parseInt(args[1]);
10         // generates 3 random numbers [0 , 1) and fits them to be in range.
11         int num1 = (int)((Math.random() * (b - a)) + a);
12         int num2 = (int)((Math.random() * (b - a)) + a);
13         int num3 = (int)((Math.random() * (b - a)) + a);
14         // checks what is the minimal number
15         int minNum = Math.min(num1 , num2);
16         minNum = Math.min(minNum , num3);
17         // prints the generated numbers and then the minimal number
18         System.out.println(num1);
19         System.out.println(num2);
20         System.out.println(num3);
21         System.out.println("The minimal generated number was " + minNum);
22
23     }
24 }
25
```