```
public class AddTwo {
   public static void main(String[] args) {
      //creates two numbers that given by the user
      int num1 = Integer.parseInt(args[0]);
      int num2 = Integer.parseInt(args[1]);

      //prints equation that add the two given numbers and its value
      System.out.println(num1 + " + " + num2 + " = " + (num1 + num2));
    }
}
```

```
public class Coins {
   public static void main(String[] args) {
      //number of cents that given by the user
   int numUser = Integer.parseInt(args[0]);

   //represents how many quarters
   int quarter = numUser / 25;

   //represents how many cents
   int cents = numUser % 25;

   //prints how many quarters and cents
   System.out.println("Use " + quarter + " quarters and " + cents + " cents");
   }
}
```

```
public class LinearEq{
  public static void main(String[] args) {
    //creates three numbers that given by the user
    double a = Double.parseDouble(args[0]);
    double b = Double.parseDouble(args[1]);
    double c = Double.parseDouble(args[2]);

    //compute of x according to the three numbers given
    double x = (c - b) / a;

    //prints the equation and the value of x
    System.out.println(a + " * x + " + b + " = " + c);
    System.out.println("x = " + x);
}
```

```
public class Triangle{
  public static void main(String[] args) {
    //creates three numbers that given by the user
    int num1 = Integer.parseInt(args[0]);
    int num2 = Integer.parseInt(args[1]);
    int num3 = Integer.parseInt(args[2]);
    boolean isTriangle= false;

    //checking if the three given numbers can create a triangle
    if(num1 + num2 > num3 && num3 + num2 > num1 && num1 + num3 > num2){
        isTriangle = true;
    }

    //prints if the three given numbers creating a triangle
    System.out.println(num1 + ", " + num2 + ", " + num3 + ": " + isTriangle);
}
```

```
public class GenThree{
  public static void main(String[] args) {
    //creates two given numbers by the user
    int num1 = Integer.parseInt(args[0]);
    int num2 = Integer.parseInt(args[1]);
    //defines who is the min number and who is the max number
    int min = Math.min(num1, num2);
    int max = Math.max(num1, num2);
    //generates three random numbers
    int random1 = (int)((Math.random() * (max - min)) + min);
    int random2 = (int)((Math.random() * (max - min)) + min);
    int random3 = (int)((Math.random() * (max - min)) + min);
    //prints the three random numbers
     System.out.println(random1);
     System.out.println(random2);
     System.out.println(random3);
    //prints the minimal number from the three random numbers
     System.out.println("The minimal generated number was " + Math.min(random1,
     Math.min(random2, random3)));
  }
}
```