

Yotam harsh

Java

```
public static void main(String[] args)
{

    int first = Integer.parseInt(args[0]);
    int sec = Integer.parseInt(args[1]);
    System.out.println("% java AddTwo "+ first + " " + sec);
    System.out.println(first + " + " + sec + " = " + (first+sec));

}
```

```
public static void main(String[] args) {  
  
    int a = Integer.parseInt(args[0]);  
    int b=a;  
    int sum=b%25;  
    int q=b-(sum*25);  
    System.out.println("% Java Coins "+ a);  
    System.out.println("Use " + sum + " quarters and " + q + "  
cents" );  
  
}
```

```
public static void main(String[] args){

    double first = Integer.parseInt(args[0]);
    double sec = Integer.parseInt(args[1]);
    double three = Integer.parseInt(args[2]);
    System.err.println("% java LinearEq "+ first + " "+ sec + " "+
three );
    System.out.println(first + " * x + " + sec + " = " + three);
    double x= (three-sec)/first;
    System.out.println("x = " + x);
}
```

```
public static void main(String[] args) {  
  
    boolean tri=false;  
    double first = Integer.parseInt(args[0]);  
    double sec = Integer.parseInt(args[1]);  
    double three = Integer.parseInt(args[2]);  
    tri= (first +sec>three) && (first +three>sec) && (three  
+sec>first);  
    System.out.println("% java Triangle "+ first+ " "+ sec+" "+  
three);  
    System.out.println( first+ " , "+ sec+" , "+ three + " : "+  
tri);  
  
}
```

```
public static void main(String[] args) {

    int a = Integer.parseInt(args[0]);
    int b = Integer.parseInt(args[1]);
    int max= Math.max(a, b);
    int min= Math.min(a, b);

    int num1 = (int)((Math.random() * (max -min + 1) + min));
    int num2 = (int)((Math.random() * (max -min + 1) + min));
    int num3 = (int)((Math.random() * (max -min + 1) + min));

    System.out.println(num1);
    System.out.println(num2);
    System.out.println(num3);

    int lowest = Math.min(Math.min(num1, num2), num3);
    System.out.println("The minimal generated number was " +
lowest);

}
```