Program AddTwo:

```java
public class AddTwo {
    public static void main(String[] args) {
        // Put your code here
        int A = Integer.parseInt(args[0]);
        int B = Integer.parseInt(args[1]);
        int Sum = A + B;
        System.out.println(+A + " + " + B + " = " + Sum);
    }
}
```

Program Coins:

```java
public class Coins {
    public static void main(String[] args) {
        // Put your code here
        int Coin = Integer.parseInt(args[0]);
        int Quarter = (Coin / 25);
        int Cent = (Coin % 25);
        System.out.println("Use " + Quarter + " quarters and " + Cent + "
cents");
    }
}
```

Program Linear Equation Solver:

```java
public class LinearEq {
    // Put your code here
    public static void main(String[] args) {
        double a = Double.parseDouble(args[0]);
        double b = Double.parseDouble(args[1]);
        double c = Double.parseDouble(args[2]);
        System.out.println(+a + " * x + " + b + " = " + c);
        double x = (c - b) / a;
        System.out.println("x = " + x);
    }

}
```

Program triangle:

```java
public class Triangle {
    public static void main(String[] args) {
        int S1 = Integer.parseInt(args[0]);
        int S2 = Integer.parseInt(args[1]);
        int S3 = Integer.parseInt(args[2]);
        boolean Answer = Test(S1, S2, S3);
        System.out.println(+S1 + ", " + S2 + ", " + S3 + ": " + Answer);


    }

    public static boolean Test(int S1, int S2, int S3) {
        if ((S1 + S2) < S3)
            return false;
        if ((S1 + S3) < S2)
            return false;
        if ((S2 + S3) < S1)
            return false;
        return true;
    }
}
```

Program Gen3:

```java
import java.util.Random;

public class GenThree {
    public static void main(String[] args) {
        // Put your code here
        int Min = Integer.parseInt(args[0]);
        int Max = Integer.parseInt(args[1]);
        Random Gen = new Random((Max - Min) + Min);
        int randommin = (Gen.nextInt(Max - Min) + Min);
        System.out.println(randommin);
        int randomvalue;
        // for loop for printing the two ramining 2 random numbers
        for (int i = 0; i < 2; i++) {
            randomvalue = (Gen.nextInt(Max - Min) + Min);
            System.out.println(randomvalue);
            if (randommin > randomvalue)
                randommin = randomvalue;
        }
        System.out.println("The minimal genrated number was " + randommin);
    }
}
```