<u>Divisors.java</u>

Reverse.java

InOrder.java

DamkaBoard.java

```
public class DamkaBoard {
public static void main(String[] args)
int num = Integer.parseInt(args[0]);
int i=0;
while (i<num)</pre>
{
       int r = 0;
       while (r<num)
       if (i\%2 !=0 \&\& r == num-1)
              System.out.print ("*");
}
       else
{
       System.out.print ("* ");
}
       r++;
}
       if (i%2!=0)
       {
              System.out.println ();
       }
       else
              System.out.println();
              System.out.print(" ");
                                            }
       i++;
       }
```

Perfect.java

```
public class Perfect {
public static void main(String[] args)
int a = Integer.parseInt(args[0]);
String s = " ";
int sum = 0;
for(int i=1; i<a; i++)
{
       if(a % i == 0)
              \{sum += +i;
              if (i==1)
                     {
                            s += i;
                     }
              else
                     {
                            s += " + " + i;
                      }
              }
}
if (sum == a)
              {System.out.println(a + " is a perfect number
since " + a + " = " + s);
else
                     System.out.println(a + " is not a perfect
              {
number");
       }
```

OneOfEachStats.java

```
import java.util.Random;
public class OneOfEachStats {
public static void main(String[] args)
// Gets the two command-line arguments
int num = Integer.parseInt(args[0]);
int seed = Integer.parseInt(args[1]);
// Initailizes a random numbers generator with the given seed
value
Random generator = new Random(seed);
boolean g = false;
boolean b = false;
double bORg = (double) ((generator.nextDouble () * (1-0))+0);
double countChild = 0;
int current=0;
int family2=0;
int family3=0;
int family4=0;
for (int i=0;i<num;i++)</pre>
       while (g==false | b==false)
{
       if (bORg<0.5)
              g = true;
       if (bORg>=0.5 && bORg<1)
              b = true;
              current++;
              countChild++;
              bORg = (double) ((generator.nextDouble () * (1-
0))+0);
       }
              if (current==2)
                     family2++;
              if (current==3)
                     family3++;
              if (current>=4)
                     family4++;
              g = false;
```

```
b = false;
              current = 0;
System.out.println (" ");
double avg = countChild/num;
System.out.println("Average: " +avg+ " children to get at
least one of each gender.");
System.out.println("Number of families with 2 children: " +
family2);
System.out.println("Number of families with 3 children: " +
family3);
System.out.println("Number of families with 4 or more
children: " + family4);
if ((family2>family4) && (family2>family3))
       System.out.println ("The most common number of children
is 2.");
else
       if ((family3>family4) && (family3>family2))
       System.out.println ("The most common number of children
is 3.");
else
       System.out.println ("The most common number of children
is 4 or more.");
```