```
/**
* Prints a given string, backward. Then prints the middle character in the string.
* The program expects to get one command-line argument: A string.
*/
public class Reverse {
       public static void main (String[] args){
               String str = args[0];
               String backward = "";
               int i = 0;
               while (i<str.length()){
                      backward = backward + str.charAt(str.length()-i -1);
                      i++;
               System.out.println(backward);
               System.out.println("The middle character is "+backward.charAt(str.length()/2));
       }
}
```

```
/**
* Generates and prints random integers in the range [0,10),
* as long as they form a non-decreasing sequence.
import java.util.Random;
public class InOrder {
       public static void main (String[] args) {
              Random rand = new Random();
              int randomnum = rand.nextInt(10);
              System.out.print(randomnum+"");
              int newrandom = rand.nextInt(10);
              while(newrandom>=randomnum){
                     System.out.print(" "+newrandom+"");
                     randomnum = newrandom;
                     newrandom = rand.nextInt(10);
              System.out.println("");
      }
}
```

```
/**
* Gets a command-line argument (int), and chekcs if the given number is perfect.
*/
public class Perfect {
       public static void main (String[] args) {
               int perfnum = Integer.parseInt(args[0]);
               int sumdividors = 0;
               for(int i=1; i<perfnum; i++){</pre>
                       if(perfnum \% i == 0){
                              sumdividors = sumdividors + i;
                       }
               if(sumdividors == perfnum){
                       System.out.print(perfnum+" is a perfect number since "+perfnum+" =");
                       for (int i=1; i<perfnum; i++){</pre>
                              if(perfnum % i == 0){
                                      if(i == 1){
                                              System.out.print(" "+i);
                                      }
                                      else{
                                              System.out.print(" + "+i);
                                      }
                              }
                       System.out.println("");
               }
               else{
                       System.out.println(perfnum +" is not a perfect number");
               }
       }
}
```

```
/**
* Gets a command-line argument n (int), and prints an n-by-n damka board.
*/
public class DamkaBoard {
       public static void main(String[] args) {
               int damkarow = Integer.parseInt(args[0]);
               for(int i=1; i<=damkarow; i++){</pre>
                       for(int j=1; j<=damkarow; j++){</pre>
                              if(i%2==1){
                                      if(i==1){
                                              System.out.print("* ");
                                      }
                                      else{
                                             System.out.print("* ");
                                      }
                              }
                              else{
                                      System.out.print(" *");
                              }
                       System.out.println("");
               }
       }
}
```

```
import java.util.Random;
* Computes some statistics about families in which the parents decide
* to have children until they have at least one child of each gender.
* The program expects to get two command-line arguments: an int value
       that determines how many families to simulate, and an int value
* that serves as the seed of the random numbers generated by the program.
* Example usage: % java OneOfEachStats 1000 1
*/
public class OneOfEachStats {
       public static void main (String[] args) {
              // Gets the two command-line arguments
              int T = Integer.parseInt(args[0]);
              int seed = Integer.parseInt(args[1]);
              // Initailizes a random numbers generator with the given seed value
    Random generator = new Random(seed);
              double rand =0;
              boolean boy = false;
              boolean girl = false;
              int count = 0;
              int fam2 = 0, fam3 = 0, fam4 = 0;
              double averg = 0;
              int countT = 0;
              while(T != countT){
                      boy = false;
                      girl = false;
                      count = 0;
                      while(boy != true | | girl != true){
                             rand = generator.nextDouble();
                             if(rand<0.5){
                                     boy =true;
                             }
                             else{
                                     girl = true;
                             }
                             count++;
                      if(count == 2){
                             fam2++;
                      else if(count == 3){
                             fam3++;
                      }
                      else{
```

```
fam4++;
                     }
                     averg = averg + count;
                     countT++;
              }
              averg = averg / T;
              System.out.println("Average: "+ averg+" children to get at least one of each
gender.");
              System.out.println("Number of families with 2 children: "+fam2);
              System.out.println("Number of families with 3 children: "+fam3);
              System.out.println("Number of families with 4 or more children: "+fam4);
              if(fam2 > fam3 && fam2 > fam4){
                     System.out.println("The most common number of children is 2.");
              }
              else if(fam3 > fam2 && fam3 > fam4){
                     System.out.println("The most common number of children is 3.");
              }
              else{
                     System.out.println("The most common number of children is 4.");
              }
       }
}
```