```
/**

* Gets a command-line argument (int), and prints all the divisors of the given number.

*/

public class Divisors {

public static void main (String[] args) {

int num = Integer.parseInt(args[0]); //Get the number from the user

for(int i = 1; i <= num; i++){

if (num % i ==0) { //checks if the current i is a divisor of num

System.out.println(i);

}

}

}
```

```
* Prints a given string, backward. Then prints the middle character in the string.
 * The program expects to get one command-line argument: A string.
public class Reverse {
  public static void main (String[] args){
     String input = args[0]; //Set input to be the word the user chose
     int n = input.length();
    for(int i = n; i>0; i--){
       System.out.print(input.charAt(i-1)); //Prints the input in reversed order
     System.out.println("");
     n = n/2; //Set N to be the middle value of the string.
     if(input.length() % 2 == 0){ // in case that the string is even n/2 will give us the middle char + 1. because we
       n = n-1; // adjust the value of n to be in the right place.
       System.out.println("The middle character is " + input.charAt(n));
     else{
       System.out.println("The middle character is " + input.charAt(n));
```

```
* Gets a command-line argument (int), and chekcs if the given number is perfect.
public class Perfect {
  public static void main (String[] args) {
     int num = Integer.parseInt(args[0]);
     String perfect = num + " is a perfect number since " + num + " = ";
     int count = 0; // count will sum up the divisiors
     for(int i = 1; i < num; i++){
       if (num % i ==0) { //checks if the current i is a divisor of num
          count += i;
          perfect += i + " + ";
    if(count == num){
       String new_perfect = perfect.substring(0, perfect.length()-3); //new string output without the " + " at the end.
       System.out.println(new_perfect);
     else{
        System.out.println(num + " is not a perfect number");
```

```
/**
  * Gets a command-line argument n (int), and prints an n-by-n damka board.
  */
public class DamkaBoard {
  public static void main(String[] args) {
    int size = Integer.parseInt(args[0]); //gets the size of the board from the user
    for(int i = 0; i < size; i++){
        for(int j = 0; j < size; j++){
        if (i%2 == 0) { //allign the printing with the demand in the exercise
            System.out.print("* ");
        }
        else{
            System.out.print(" *");
        }
    }
    System.out.println("");
}</pre>
```

```
* Simulates the formation of a family in which the parents decide
 * to have children until they have at least one child of each gender.
public class OneOfEach {
  public static void main (String[] args) {
     boolean IsABoy = false; // This variable will become true when a boy is born.
     boolean IsAGirl = false; // This variable will become true when a girl is born.
     double Birth = Math.random(); //holds the results of the birth.
     int child_count = 0; //counts how many children were born.
     while (IsABoy == false || IsAGirl == false) {
       child_count +=1;
       if(Birth <= 0.5){ //the chances for a girl
          System.out.print("g");
          IsAGirl = true;
       else{
          System.out.print("b ");
          IsABoy = true;
       Birth = Math.random();
     System.out.println("");
     System.out.println("You made it... and you now have " + child_count + " children.");
```

```
* Computes some statistics about families in which the parents decide
 * to have children until they have at least one child of each gender.
  The program expects to get one command-line argument: an int value
  that determines how many families to simulate.
public class OneOfEachStats1 {
  public static void main (String[] args) {
    int Rep = Integer.parseInt(args[0]);
     int sim_count = 0; //This variable will count how many times we did the test
     boolean IsABoy = false; //This variable will become true when a boy is born.
     boolean IsAGirl = false; //This variable will become true when a girl is born.
     double Birth = Math.random(); //This variable holds the results of the birth.
     int child_count = 0; //This variable counts how many children were born inside the current simulation.
     double Allchildren = 0; //This variable counts how many children were totally born.
     double Avarage = 0.0;
    //variables that count the amount of families with 2, 3,4/more childrens
    int fam2_count = 0;
    int fam3_count = 0;
     int fam4_count = 0;
    while(sim_count < Rep)
       IsABoy = false;
       IsAGirl = false; // restes the 3 Variabeles in the start of each simulation
       child_count = 0;
       while (IsABoy == false || IsAGirl == false) {
          child_count +=1;
          Allchildren +=1;
         if(Birth <= 0.5){ //checks if a boy or a girl was born.
            IsAGirl = true;
          else{
            IsABoy = true;
```

```
Birth = Math.random();
       //checks how many children were in the family and updates the counters.
       if (child_count == 2) {
         fam2\_count += 1;
       else if (child_count ==3) {
         fam3 count +=1;
       else{
         fam4_count +=1;
       sim_count +=1;
    Avarage = (double)(Allchildren/Rep); //Average of how many children were born untill each family had a b oy and
a girl.
     System.out.println("Avarge: " + Avarage + " children to get at least one of each gender.");
     System.out.println("Number of families with 2 children: " + fam2_count);
     System.out.println("Number of families with 3 children: " + fam3_count);
     System.out.println("Number of families with 4 or more children: " + fam4_count);
    if(fam2_count > fam3_count && fam2_count > fam4_count) {
       System.out.println("The most common number of children is 2.");
    else if (fam3_count > fam2_count && fam3_count > fam4_count) {
       System.out.println("The most common number of children is 3.");
    else{
       System.out.println("The most common number of children is 4 or more.");
```

```
import java.util.Random;
  Computes some statistics about families in which the parents decide
 to have children until they have at least one child of each gender.
  The program expects to get two command-line arguments: an int value
  that determines how many families to simulate, and an int value
  that serves as the seed of the random numbers generated by the program.
public class OneOfEachStats {
  public static void main (String[] args) {
    // Gets the two command-line arguments
    int Rep = Integer.parseInt(args[0]);
    int seed = Integer.parseInt(args[1]);
    // Initailizes a random numbers generator with the given seed value
     Random generator = new Random(seed);
    //// In the previous version of this program, you used a statement like:
    //// Where "rnd" is the variable that stores the generated random value.
    //// In this version of the program, replace this statement with:
    //// This statement will generate a random value in the range [0,1),
    //// just like you had in the previous version, except that the
    //// randomization will be based on the given seed.
    //// This is the only change that you have to do in the program.
     int sim_count = 0;
     boolean IsABoy = false; //This variable will become true when a boy is born.
     boolean IsAGirl = false; //This variable will become true when a girl is born.
     double Birth = generator.nextDouble(); //This variable holds the results of the birth.
     int child_count = 0; //This variable counts how many children were born inside the current simulation.
     double Allchildren = 0; //This variable counts how many children were totally born.
     double Avarage = 0.0;
     //variables that count the amount of families with 2, 3,4/more childrens
     int fam2_count = 0;
```

```
int fam3_count = 0;
    int fam4_count = 0;
    while(sim_count < Rep)
       IsABoy = false;
       IsAGirl = false; // restes the 3 Variabeles in the start of each simulation
       child_count = 0;
       while (IsABoy == false || IsAGirl == false) {
         child_count +=1;
         Allchildren +=1;
         if(Birth <= 0.5){ //checks if a boy or a girl was born.
            IsAGirl = true;
         else{
            IsABoy = true;
         Birth = generator.nextDouble();
       //checks how many children were in the family and updates the counters.
       if (child_count == 2) {
         fam2_count += 1;
       else if (child_count ==3) {
         fam3_count +=1;
       else{
         fam4_count +=1;
       sim_count +=1;
     Avarage = (double)(Allchildren/Rep); //Average of how many children were born untill each family had a b oy and
a girl.
     System.out.println("Average: " + Avarage + " children to get at least one of each gender.");
     System.out.println("Number of families with 2 children: " + fam2_count);
     System.out.println("Number of families with 3 children: " + fam3_count);
```

```
System.out.println("Number of families with 4 or more children: " + fam4_count);

if(fam2_count > fam3_count && fam2_count > fam4_count) {

System.out.println("The most common number of children is 2.");

}

else if (fam3_count > fam2_count && fam3_count > fam4_count) {

System.out.println("The most common number of children is 3.");

}

else{

System.out.println("The most common number of children is 4 or more.");

}

}
```