```
public class Divisors {
    public static void main (String[] args) {
        if (number == 0) {
            System.out.println(number);
        }
        for (int i = 1; i < number++; i++) {
            if (number % i == 0) {
                 System.out.println(i);
            }
        }
    }
}</pre>
```

```
public class Perfect {
              public static void main (String[] args) {
                     int number = Integer.parseInt(args[0]);
                     int sum = 1;
                     String isPerfect = number + " is a perfect number since " + number
+ " = 1";
                     for (int i = 2; i < number; i++) {
                            if (number % i == 0) {
                                   isPerfect += (" + " + i);
                                   sum += i;
                            }
                    }
                     if (number == sum) {
                            System.out.println(isPerfect);
                     } else {
                            System.out.println(number + " is not a perfect number");
                     }
             }
      }
```

```
import java.util.Random;
       public class OneOfEachStats {
             public static void main (String[] args) {
                    // Gets the two command-line arguments
                    int T = Integer.parseInt(args[0]);
                    int seed = Integer.parseInt(args[1]);
                    // Initailizes a random numbers generator with the given seed value
            Random generator = new Random(seed);
                    int totalSum = 0;
                    int twoChildren = 0;
                    int threeChildren = 0;
                    int fourChildrenOrMore = 0;
                    for (int i = 0; i < T; i++) {
                           boolean isBoy = false;
                       boolean isGirl = false;
                       boolean baby = true;
                       int sum = 0;
                       while (baby != (isGirl && isBoy)) {
                              double birth = generator.nextDouble(); // birth < 0.5
represents a boy and birth >=0.5 represents a girl
                              if (birth < 0.5) {
                                    isBoy = true;
                              } else {
                                    isGirl = true;
                              sum++;
                       }
                       switch (sum) {
                          case 2: twoChildren++;
                              break;
                          case 3: threeChildren++;
                               break;
                          default: fourChildrenOrMore++;
                               break;
                       }
                       totalSum += sum;
            double average = (double) totalSum / T;
```

```
System.out.println("Average: " + average + " children to get at least one of
each gender.");
           System.out.println("Number of families with 2 children: " + twoChildren);
           System.out.println("Number of families with 3 children: " + threeChildren);
            System.out.println("Number of families with 4 or more children: " +
fourChildrenOrMore);
           if ((twoChildren >= threeChildren) && (twoChildren >= fourChildrenOrMore))
{
             System.out.println("The most common number of children is 2.");
           } else if ((threeChildren >= twoChildren) && (threeChildren >=
fourChildrenOrMore)) {
             System.out.println("The most common number of children is 3.");
           } else {
             System.out.println("The most common number of children is 4 or more.");
           }
             }
      }
```