```
/**
* Gets a command-line argument (int), and prints all the divisors
of the given number.
*/
public class Divisors {
     public static void main (String[] args) {
          //// Put your code here
           int x = Integer.parseInt(args[0]);
           int d = 1;
          while (d <= x) {
                if (x % d == 0) {
                      System.out.println(d);
                }
                d++;
          }
     }
}
```

```
/**
 * Prints a given string, backward. Then prints the middle character
in the string.
 * The program expects to get one command-line argument: A string.
 */
public class Reverse {
     public static void main (String[] args){
           //// Put your code here
           String s = args [0];
           int length = s.length() -1;
           for (int i = length; i >= 0; i--){
                System.out.print(s.charAt(i));
           }
           char middle = s.charAt(length/2);
           System.out.println();
           System.out.println("The middle character is " + middle);
     }
}
```

* Generates and prints random integers in the range [0,10),

/**

```
* as long as they form a non-decreasing sequence.
*/
public class InOrder {
     public static void main (String[] args) {
          //// Write your code here
     int a = (int)(Math.random() * 10);
     System.out.println(a);
     int b = a;
     while (b >= a) {
          b = (int)(Math.random() * 10);
                if (b >= a) {
                System.out.println(b);
                a = b;
                }
           }
     }
}
```

```
/**
* Gets a command-line argument (int), and chekcs if the given
number is perfect.
 */
public class Perfect {
     public static void main (String[] args) {
           //// Put your code here
           int n = Integer.parseInt(args[0]);
           String isPerfect = (n + " is a perfect number since " + n
+ " = 1");
           int sum = 1;
           String add;
           for (int divisor = 2; divisor <= (n-1); divisor++) {</pre>
                if (n % divisor == 0){ //checks if divisor is a
divider of n
                      add = " + " + divisor;
                      isPerfect = isPerfect + add;
                      sum = sum + divisor;
                }
           }
           if (n == sum) { //checks if n is perfect
                      System.out.println(isPerfect);
           }
           else {
                      System.out.println(n + " is not a perfect
number");
```

}
}

```
/**
* Gets a command-line argument n (int), and prints an n-by-n damka
board.
 */
public class DamkaBoard {
     public static void main(String[] args) {
           //// Put your code here
           int n = Integer.parseInt(args[0]);
           for(int col = 1; col <= n; col++){</pre>
                 for(int row = 1; row <= n; row++){</pre>
                       if(col % 2 != 0){
                      System.out.print("* ");
                       }
                      else{
                      System.out.print(" *");
                       }
                 }
                 System.out.println();
           }
     }
}
```

```
/**
   Simulates the formation of a family in which the parents decide
   to have children until they have at least one child of each
gender.
*/
public class OneOfEach {
     public static void main (String[] args) {
           //// Put your code here
           boolean boy = false;
           boolean girl = false;
           char gender;
           int sum = 0;
           while(boy == false || girl == false ){
                double child = Math.random();
                sum++;
                if(child < 0.5){
                      gender = 'b';
                      boy = true;
                }
                else{
                      gender = 'g';
                      girl = true;
                }
                System.out.print(gender + " ");
           }
           System.out.println();
           System.out.println("You made it... and you have " + sum +
" children");
     }
```

```
/**
 * Computes some statistics about families in which the parents
decide
 * to have children until they have at least one child of each
gender.
 * The program expects to get one command-line argument: an int
value
     that determines how many families to simulate.
 */
public class OneOfEachStats1 {
     public static void main (String[] args) {
          //// Put your code here
           int T = Integer.parseInt(args[0]);
           int twoChild = 0; //count the number of families with 2
kids
           int threeChild = 0; //count the number of families with 3
kids
           int fourChild = 0; //count the number of families with 4
or more kids.
           int totalChildren = 0; //count the total number of kids
is all of the families
           for(int t = 1; t <= T; t++){
                boolean boy = false;
                boolean girl = false;
                char gender;
                int numberOfChildren = 0; //count the number of kids
of a specific family
                while(boy == false || girl == false ){
                      double child = Math.random();
```

numberOfChildren++;

```
gender = 'b';
                            boy = true;
                      }
                      else{
                           gender = 'g';
                            girl = true;
                      }
                }
                totalChildren = totalChildren + numberOfChildren;
                if(numberOfChildren >= 4){
                fourChild++;
                }
                else if(numberOfChildren == 3){
                      threeChild++;
                      }
                      else if(numberOfChildren == 2){
                           twoChild++;
                      }
           }
     double avg = (double)totalChildren / T;
     System.out.println("Average: " + avg + " children to get at
least one of each gender.");
```

if(child < 0.5){

```
System.out.println("Number of families with 2 children: " +
twoChild );
     System.out.println("Number of families with 3 children: " +
threeChild);
     System.out.println("Number of families with 4 or more
children: " + fourChild);
     if((twoChild > threeChild) && (twoChild > fourChild)){ //2
children is most common
                System.out.println("The most common number of
children is 2.");
          }
           else{
                if(threeChild > fourChild){
                      System.out.println("The most common number of
children is 3.");
                }
                else{
                      System.out.println("The most common number of
children is 4 or more.");
                }
          }
     }
     }
```

```
import java.util.Random;
/**
 * Computes some statistics about families in which the parents
decide
 * to have children until they have at least one child of each
gender.
 * The program expects to get two command-line arguments: an int
value
     that determines how many families to simulate, and an int
value
 * that serves as the seed of the random numbers generated by the
program.
 * Example usage: % java OneOfEachStats 1000 1
 */
public class OneOfEachStats {
     public static void main (String[] args) {
          // Gets the two command-line arguments
           int T = Integer.parseInt(args[0]);
           int seed = Integer.parseInt(args[1]);
          // Initailizes a random numbers generator with the given
seed value
        Random generator = new Random(seed);
           int twoChild = 0; //count the number of families with 2
kids
           int threeChild = 0; //count the number of families with 3
kids
           int fourChild = 0; //count the number of families with 4
or more kids.
           int totalChildren = 0; //count the total number of kids
is all of the families
```

for(int t = 1; t <= T; t++){

```
boolean boy = false;
                boolean girl = false;
                char gender;
                int numberOfChildren = 0; //count the number of kids
of a specific family
                while(boy == false || girl == false ){
                      double child = generator.nextDouble();
                      numberOfChildren++;
                      if(child < 0.5){
                            gender = 'b';
                            boy = true;
                      }
                      else{
                            gender = 'g';
                            girl = true;
                      }
                }
                totalChildren = totalChildren + numberOfChildren;
                if(numberOfChildren >= 4){
                fourChild++;
                }
                else if(numberOfChildren == 3){
                      threeChild++;
                      }
                      else if(numberOfChildren == 2){
                            twoChild++;
```

```
}
          }
     double avg = (double)totalChildren / T;
     System.out.println("Average: " + avg + " children to get at
least one of each gender.");
     System.out.println("Number of families with 2 children: " +
twoChild );
     System.out.println("Number of families with 3 children: " +
threeChild);
     System.out.println("Number of families with 4 or more
children: " + fourChild);
     if((twoChild > threeChild) && (twoChild > fourChild)){ //2
children is most common
                System.out.println("The most common number of
children is 2.");
           }
          else{
                if(threeChild > fourChild){
                      System.out.println("The most common number of
children is 3.");
                }
                else{
                      System.out.println("The most common number of
children is 4 or more.");
                }
           }
          //// In the previous version of this program, you used a
```

statement like:

```
/// double rnd = Math.random();
    /// Where "rnd" is the variable that stores the
generated random value.
    /// In this version of the program, replace this
statement with:
    /// double rnd = generator.nextDouble();
    /// This statement will generate a random value in the
range [0,1),
    /// just like you had in the previous version, except
that the
    /// randomization will be based on the given seed.
    /// This is the only change that you have to do in the
program.
}
```